

# **Multiscale Fluid Dynamics with Molecules**

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# Summary

- Introduction to Molecular Dynamics (MD)
- Insights from Molecular Dynamics (MD)
- Coupled Simulation

Section 1

# **INTRODUCTION TO MOLECULAR DYNAMICS**

# Computational Fluid Dynamics

- Fields assumed to be continuous at every point in space
  - Mass Conservation

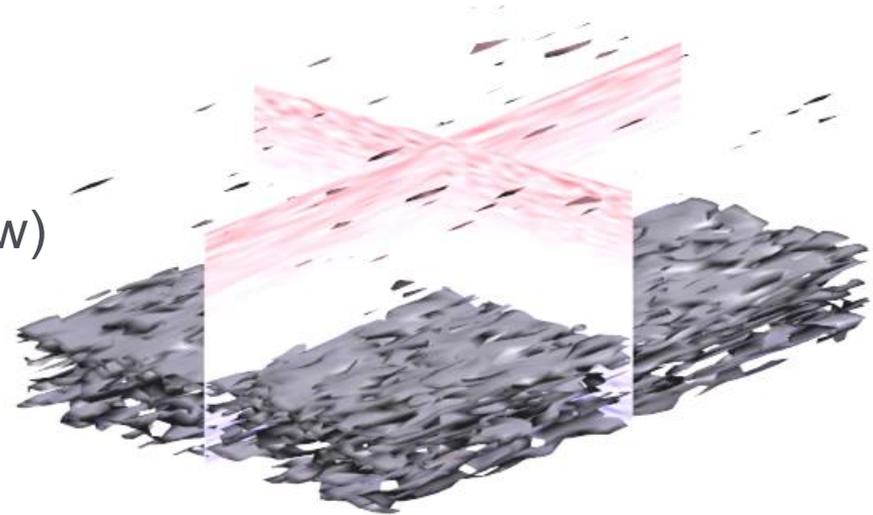
$$\frac{\partial \rho}{\partial t} = -\nabla \cdot \rho \mathbf{u}$$

- Momentum Balance (Newton's Law)

$$\frac{\partial}{\partial t} \rho \mathbf{u} + \nabla \cdot \rho \mathbf{u} \mathbf{u} = \nabla \cdot \mathbf{\Pi}$$

- Energy Conservation

$$\frac{\partial}{\partial t} \rho \mathcal{E} dV = -\nabla \cdot [\rho \mathcal{E} \mathbf{u} + \mathbf{\Pi} \cdot \mathbf{u} + \mathbf{q}]$$



Direct Numerical Simulation of  
Turbulent Couette Flow

# Computational Fluid Dynamics

- The Incompressible Navier-Stokes Equation

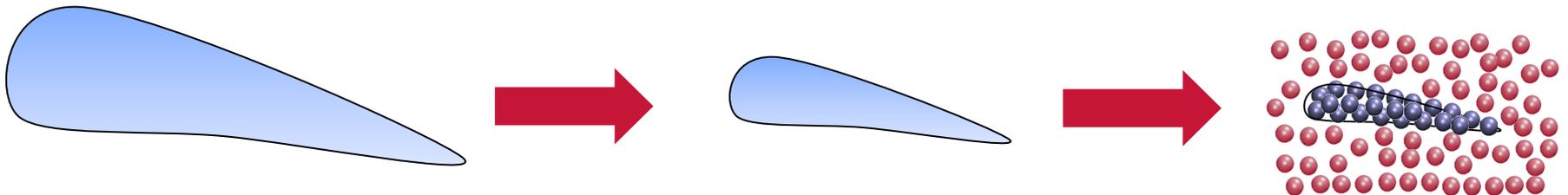
$$\frac{\partial}{\partial t} \rho \mathbf{u} + \nabla \cdot \rho \mathbf{u} \mathbf{u} = -\nabla P + \mu \nabla^2 \mathbf{u} \quad \nabla \cdot \mathbf{u} = 0$$

- Non dimensional form

$$\frac{\partial}{\partial t} \mathbf{u} + \mathbf{u} \cdot \nabla \mathbf{u} = -\nabla P + \frac{1}{Re} \nabla^2 \mathbf{u} \quad Re = \frac{\rho U L}{\mu}$$

- Reynolds number

- Ratio of convection to diffusion
- Scaling argument applied to any scale -- is there a minimum?



# Computational Fluid Dynamics

- The Incompressible Navier-Stokes Equation

$$\frac{\partial}{\partial t} \rho \mathbf{u} + \nabla \cdot \rho \mathbf{u} \mathbf{u} = -\nabla P + \mu \nabla^2 \mathbf{u} \qquad \nabla \cdot \mathbf{u} = 0$$

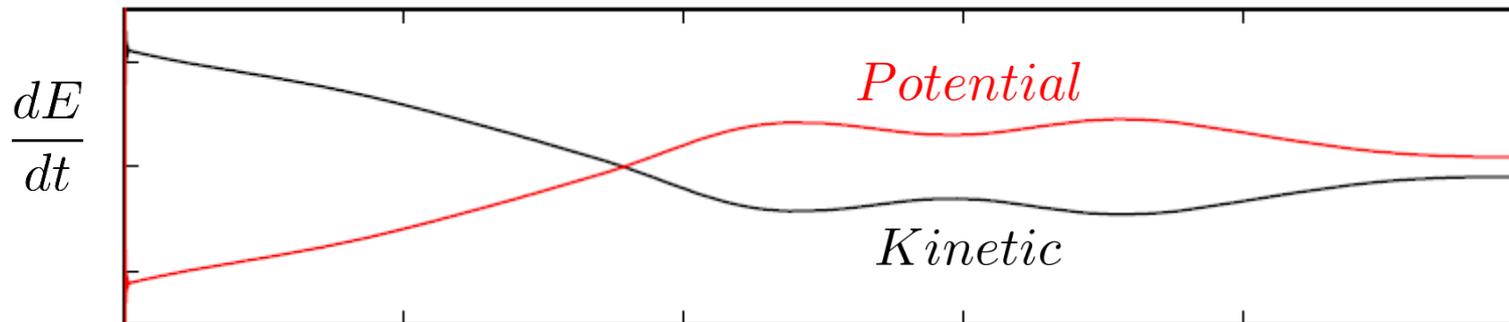
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$$\frac{\partial}{\partial t} \mathbf{u} + \mathbf{u} \cdot \nabla \mathbf{u} = -\nabla P + \frac{1}{Re} \nabla^2 \mathbf{u} \qquad Re = \frac{\rho U L}{\mu}$$

- Reynolds number
  - Scaling argument applied to any scale
- Is there a minimum?
  - Travis et al (1997) continuum valid in a nanometer channel
  - Most fluid dynamics appears to be identical for multi-phase flows
  - Molecular dynamics is a more fundamental model

# Molecular Dynamics

- Solving just Newton's law
  - Energy is automatically conserved  $\rightarrow$  total = kinetic + potential



- Pressure, viscosity, heat flux and surface tension do not need to be specified and, are in fact, all outputs of the simulation
- Phase change (evaporation, condensation) occur with no additional models needed
- Solid-liquid surface constructed with molecular roughness
- Can model complex molecules, water, polymers, biomolecules

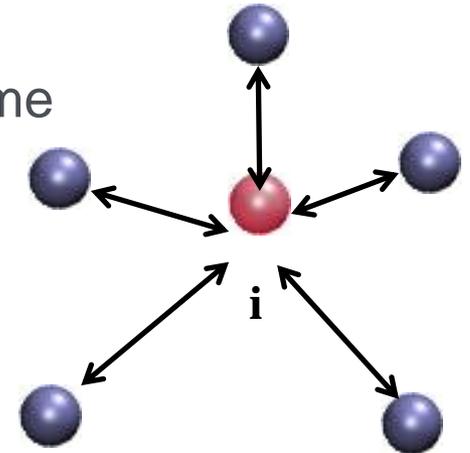
# Molecular Dynamics

## Discrete molecules in continuous space

- Molecular position evolves continuously in time
- Position and velocity from acceleration

$$\ddot{\mathbf{r}}_i \rightarrow \dot{\mathbf{r}}_i$$

$$\dot{\mathbf{r}}_i \rightarrow \mathbf{r}_i(t)$$

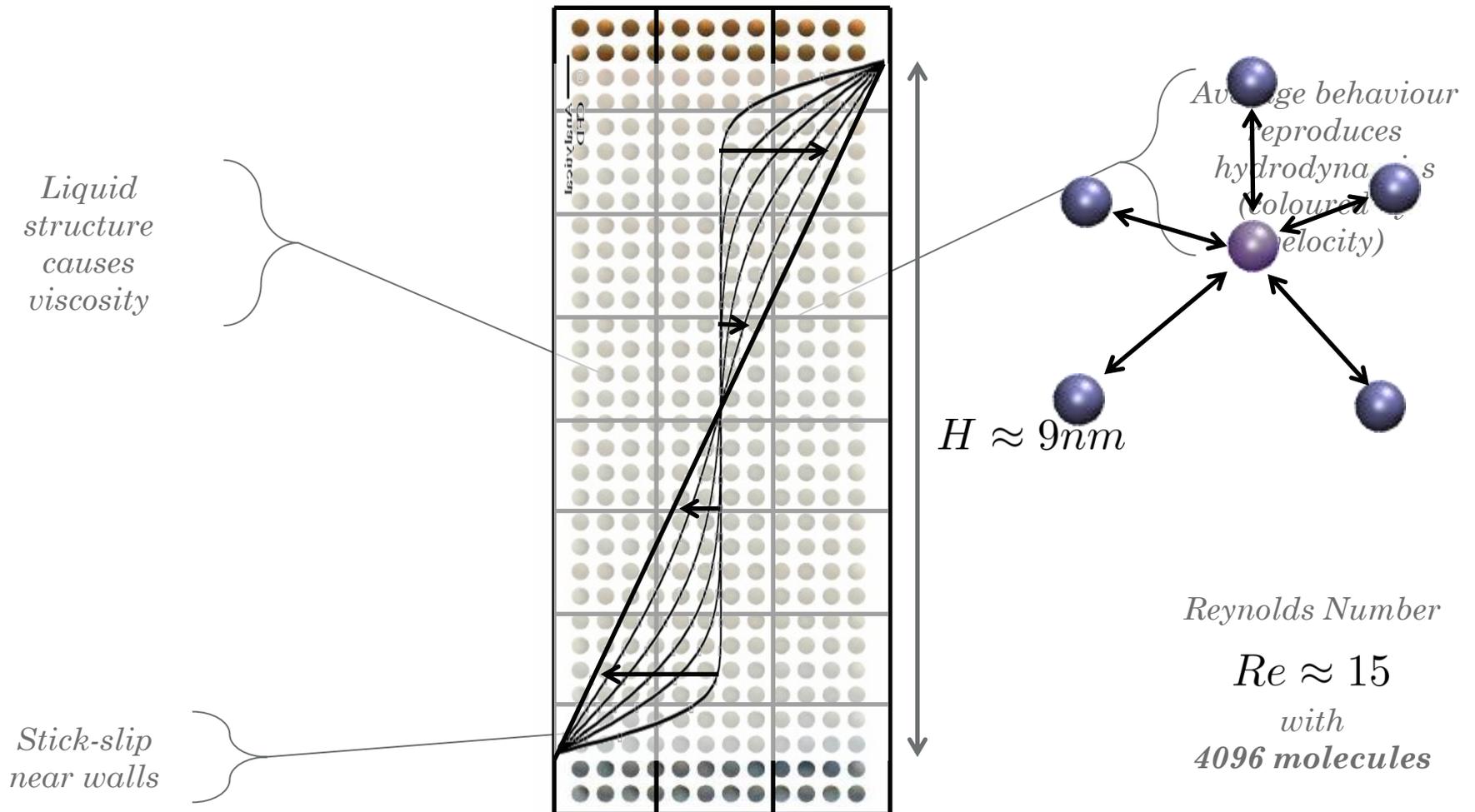


## Acceleration obtained from forces

- Governed by Newton's law for an N-body system
- Point particles with pairwise interactions – electrostatics from quantum mechanics

$$m_i \ddot{\mathbf{r}}_i = \mathbf{F}_i = \sum_{i \neq j}^N \mathbf{f}_{ij} = \sum_{i \neq j}^N \nabla \Phi_{ij} \quad \Phi(r_{ij}) = 4\epsilon \left[ \left( \frac{\ell}{r_{ij}} \right)^{12} - \left( \frac{\ell}{r_{ij}} \right)^6 \right]$$

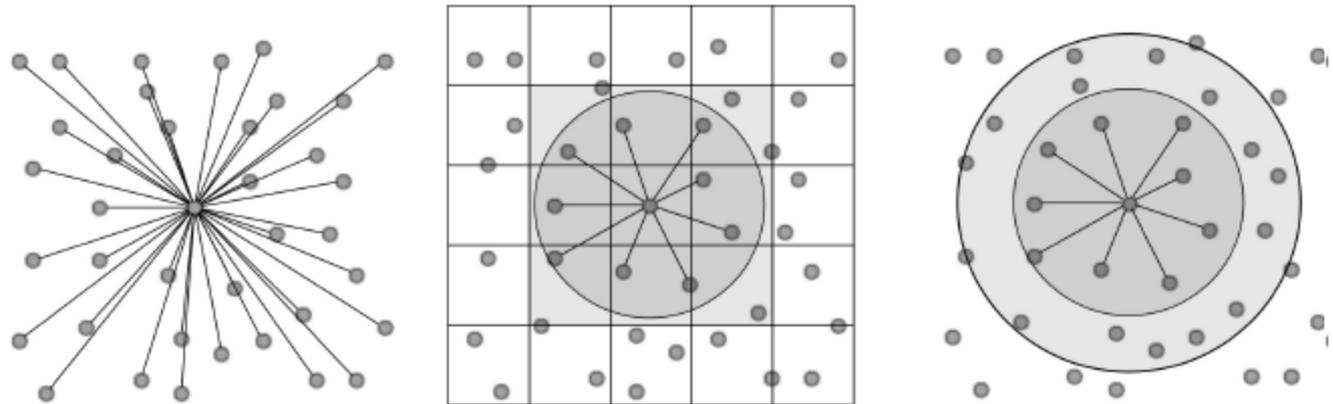
# Molecular Dynamics



- Force Calculation

- All pairs simulation uses local cell and neighbour lists to reduce the  $N^2$  calculation to order  $N$

$$F_i = \sum_{j \neq i}^N f_{ij}$$



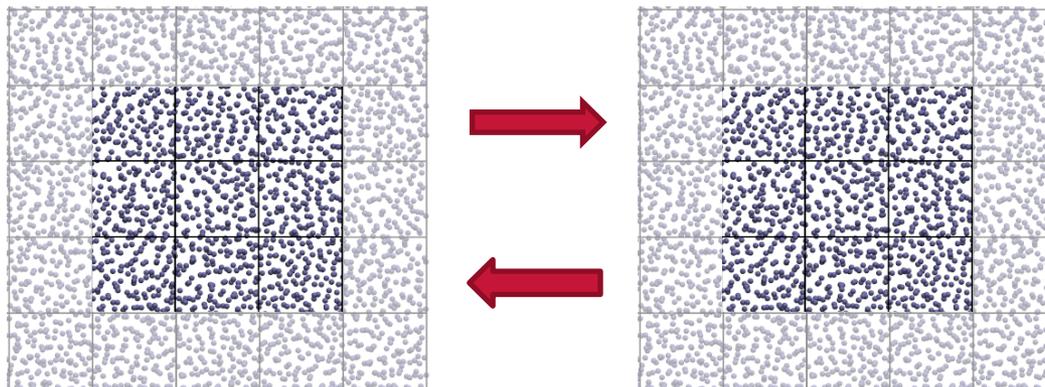
- Move particles (leapfrog in time)

$$m_i \frac{dv_i}{dt} \approx m_i \frac{v_i(t + \Delta t/2) - v_i(t - \Delta t/2)}{\Delta t} = F_i$$
$$\frac{dr_i}{dt} \approx \frac{r_i(t + \Delta t) - r_i(t)}{\Delta t}$$

## MD Computing – Parallel optimisations

Localisations lends itself to parallel computing using MPI

- Spatial decomposition employed as in CFD
- Halo cells (ghost molecules) are used to link adjacent regions



Halo exchange of variable amounts of data

- MPI\_Send
- MPI\_Probe and MPI\_Recv

# NEMD - Tethering and Thermostatting

- Non Equilibrium Molecular Dynamics (NEMD) is the study of cases beyond thermodynamic equilibrium, with:
  - Temperature gradients
  - Flow of fluid (e.g. Couette or Poiseuille flow)
- We induce temperature gradients and flows

- Thermostats (e.g. Nosé Hoover)

$$m_i \ddot{\mathbf{r}}_i = \mathbf{F}_i + \mathbf{F}_i^{teth} - \psi m_i \mathbf{c}_i$$

- Remove heat from system

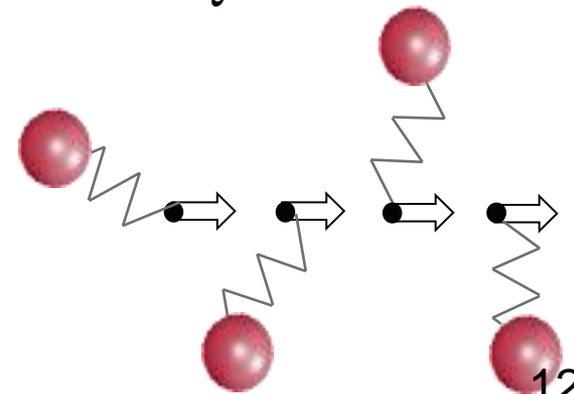
$$\dot{\psi} = \frac{1}{Q} [T - 3T_{target}]$$

- Tethered molecules

- (An)harmonic spring to tether site

- With sliding

- Slide site and (optionally) molecules



$$\mathbf{v}_i = \dot{\mathbf{r}}_i - \mathbf{u}$$

## NEMD - Tethering and Thermostatting

- Non Equilibrium Molecular Dynamics (NEMD) is the study of cases beyond thermodynamic equilibrium, with:
  - An MD system is completely described by position  $\mathbf{r}_i$  and velocity  $\mathbf{v}_i$  of all N molecules in the system
  - Theoretical underpinning in the form of the Liouville equation – a continuity equation in 6N degrees  $f = f(\mathbf{r}_i, \mathbf{v}_i)$  which gives,

$$\frac{df}{dt} = \sum_{i=1}^N \left[ \frac{\partial \mathbf{r}_i}{\partial t} \frac{\partial f}{\partial \mathbf{r}_i} + \frac{\partial \mathbf{v}_i}{\partial t} \frac{\partial f}{\partial \mathbf{v}_i} \right]$$

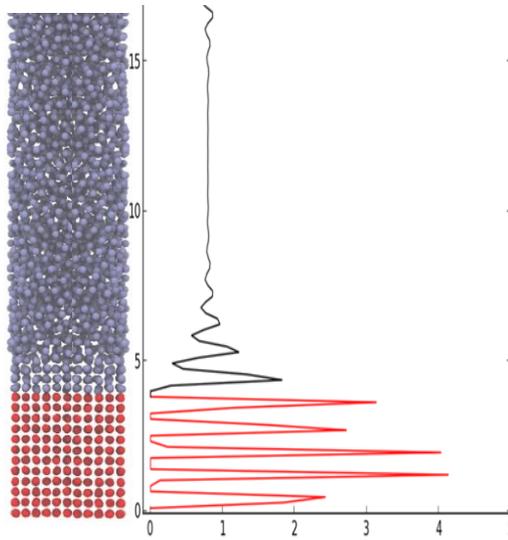
- Special interest group (SIG) in NEMD
  - Let me know if you want to join
  - Potential applications in a wide range of problems in fluid dynamics so need help identifying interesting challenges
  - The microscopic underpinnings of fluid dynamics



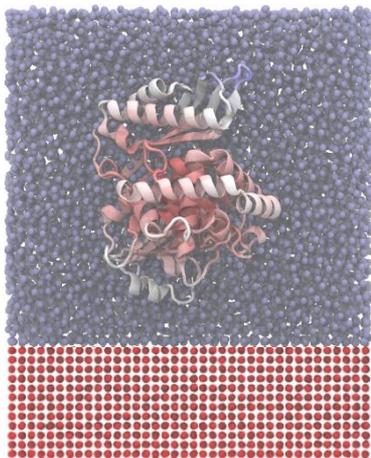
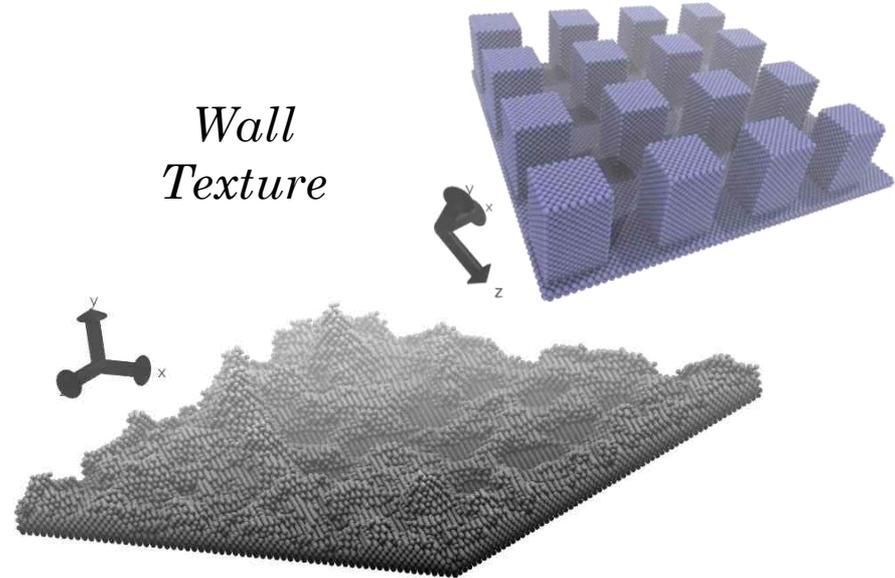
# Molecular Dynamics – Complex Walls and Fluids

*Liquid structure causes viscosity*

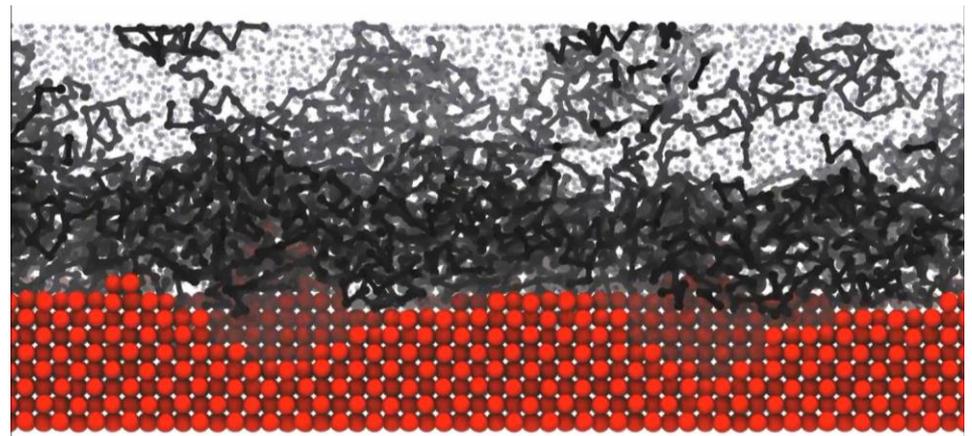
*Stick-slip near walls*



*Wall Texture*

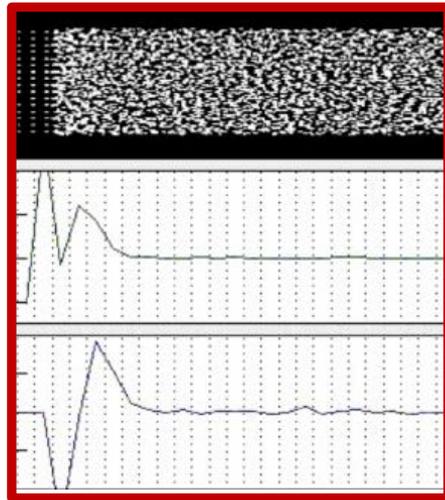


*Molecules of arbitrary complexity*

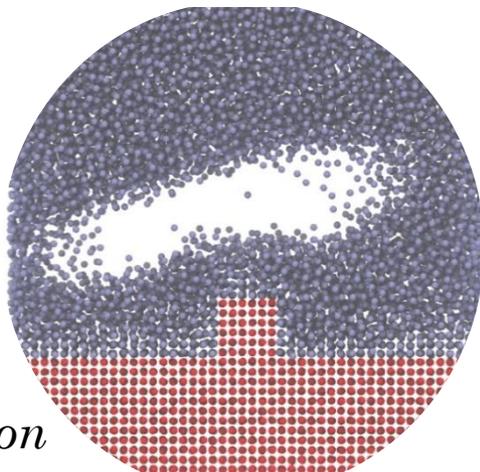
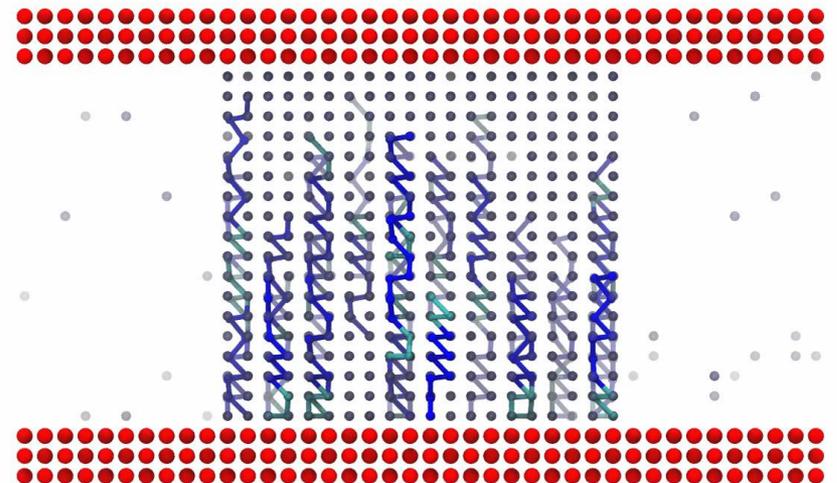


# Molecular Dynamics – Shocks and Multi-Phase

*Shockwave*



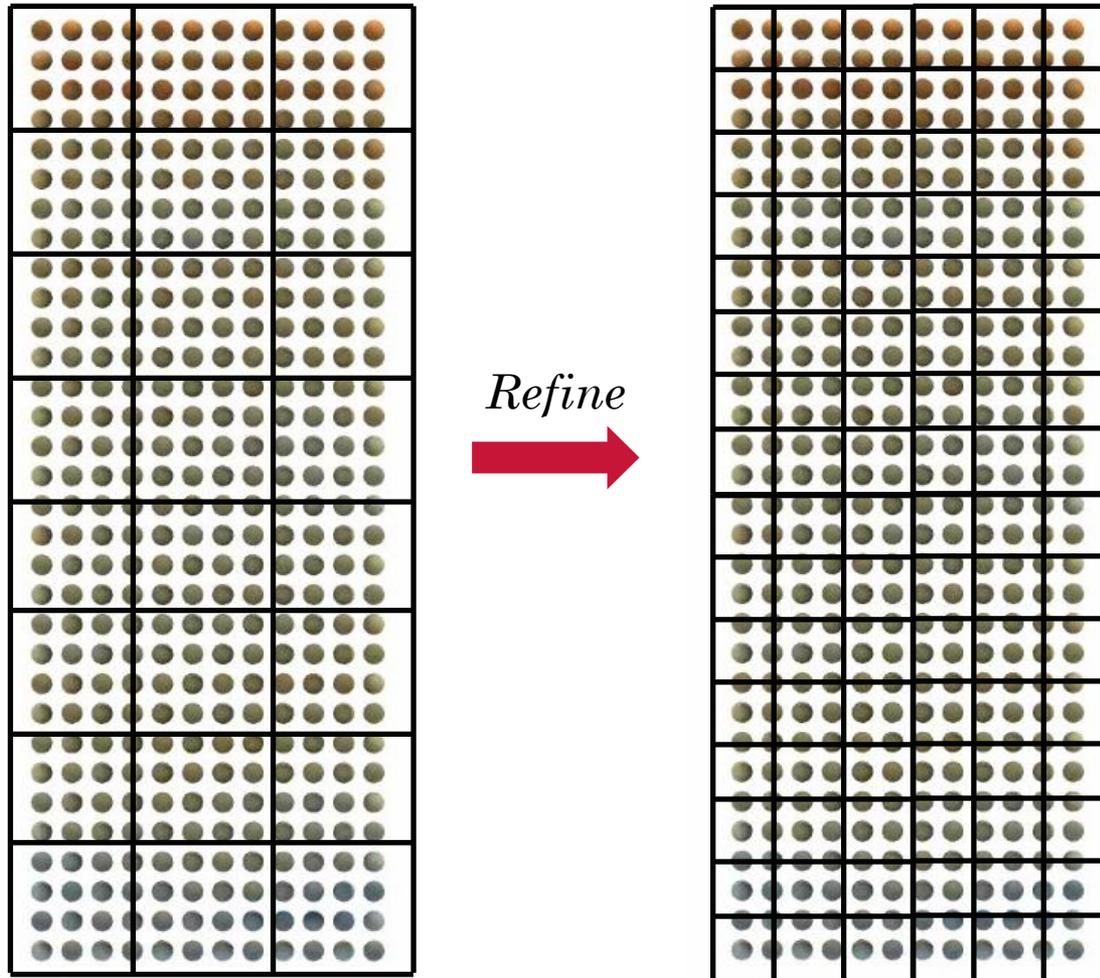
*Droplet Formation*



*Nucleation*

*Contact line*

# Molecular Dynamics - Averaging



- Density in a cell

$$\rho = \frac{1}{V} \sum_{i=1}^N \langle m_i \rangle$$

- Momentum in a cell

$$\rho \mathbf{u} = \frac{1}{V} \sum_{i=1}^N \langle m_i \mathbf{v}_i \rangle$$

- Temperature in a cell

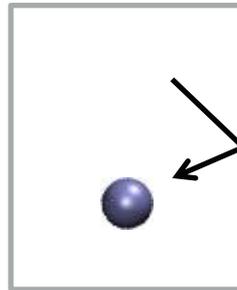
$$T = \frac{1}{3N} \sum_{i=1}^N \langle \mathbf{v}_i^2 \rangle$$

# Pressure (stress) in an MD Simulation

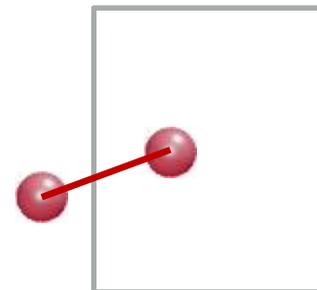
- Pressure definition in a dense molecular system
  - Kinetic part due to fluctuations
  - Configurational part due to liquid structure

$$\oint_S \Pi_{xy} \cdot dS_y = \underbrace{\sum_{i=1}^N \left\langle m_i v_{xi} v_{yi} dS_{yi} \right\rangle}_{\text{Kinetic}} + \underbrace{\frac{1}{2} \sum_{i=1}^N \sum_{j \neq i}^N \left\langle f_{xij} dS_{yij} \right\rangle}_{\text{Configurational}}$$

*Kinetic  
theory part  
Momentum due  
to average of  
molecules  
crossing a plane  
and returning*



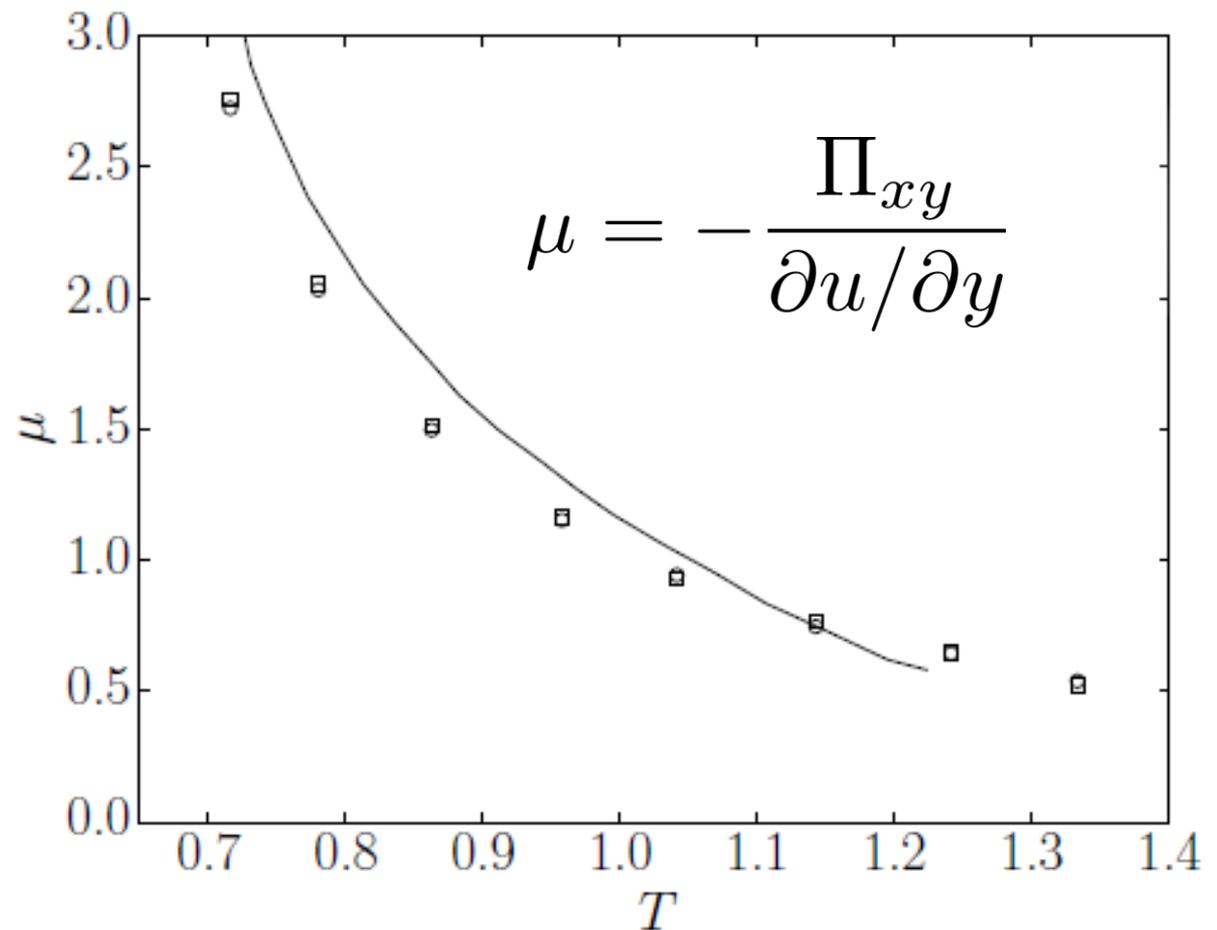
$$\dot{\mathbf{r}}_i = m_i \mathbf{v}_i + \mathbf{u}$$



*Configurational  
part  
Inter-molecular  
bonds act like the  
stress in a  
stretched spring*

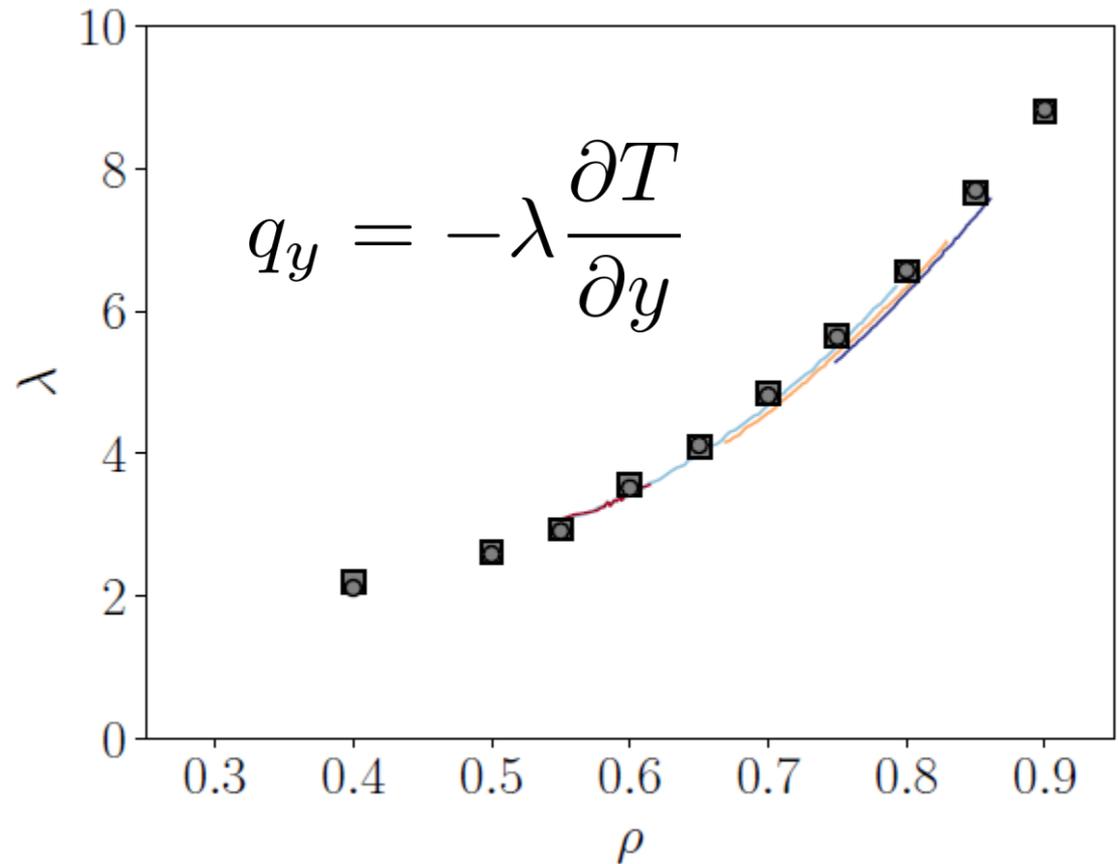
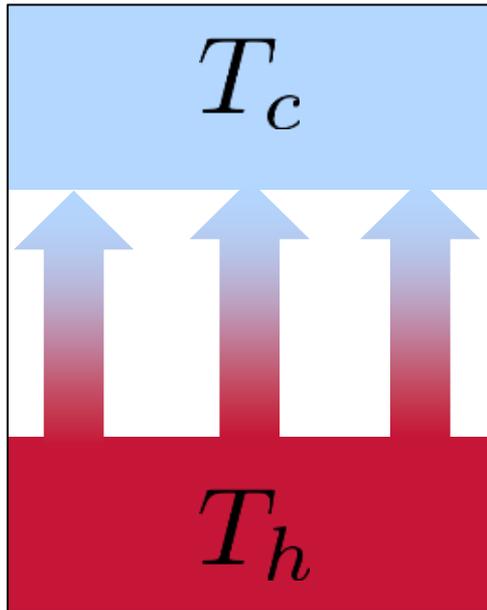
# Viscosity

- Good agreement with experiments



## Fourier's law of heat conduction

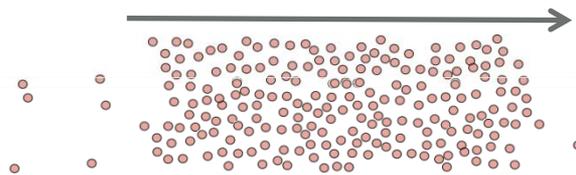
- Good agreement with experiments



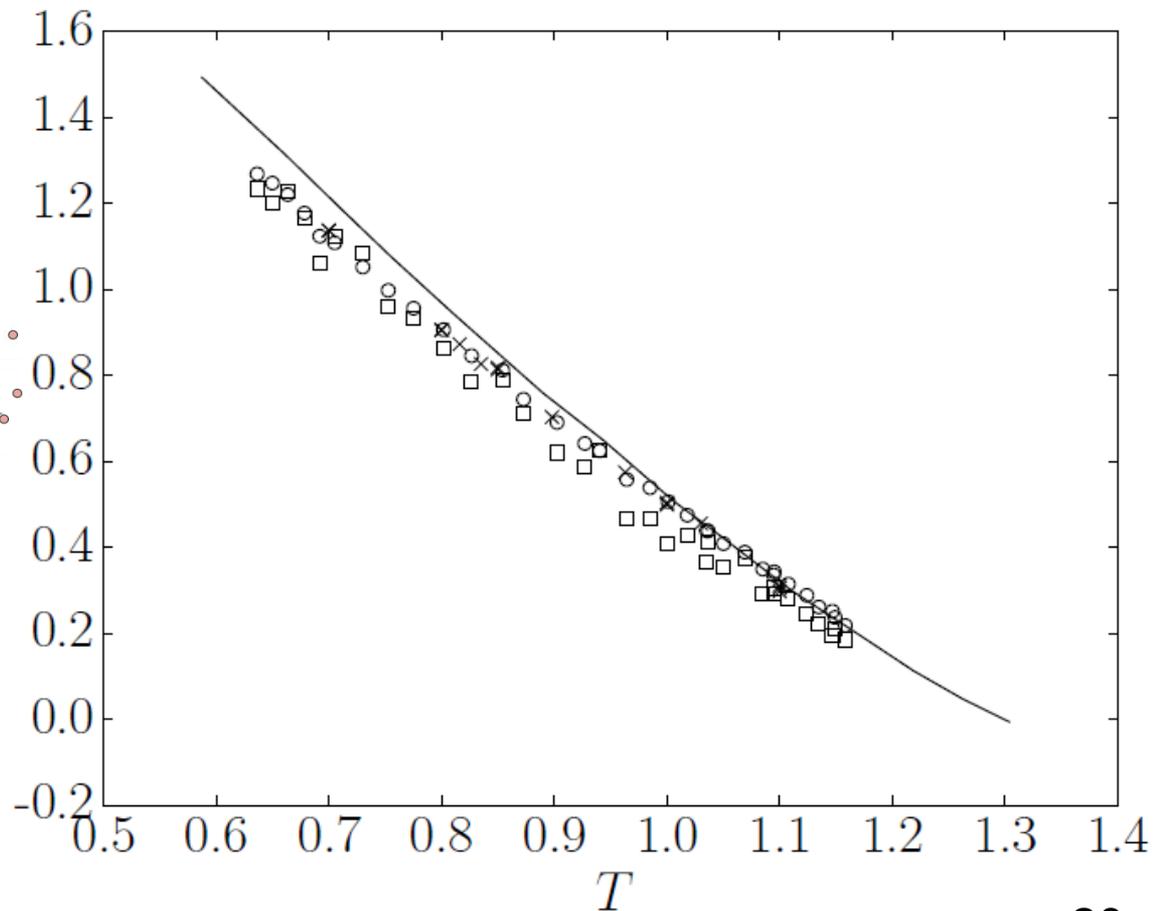
## Results for Surface Tension

- Good agreement with experiments

$$\gamma = \int_{-\infty}^x [\Pi_N - \Pi_T] dx$$



Integrate  
over  
Liquid  
Vapour  
interface(s)



Section 2

# **INSIGHTS FROM MD**

- Turbulence
- Non-Newtonian fluids
- Multi-phase flow and nucleation

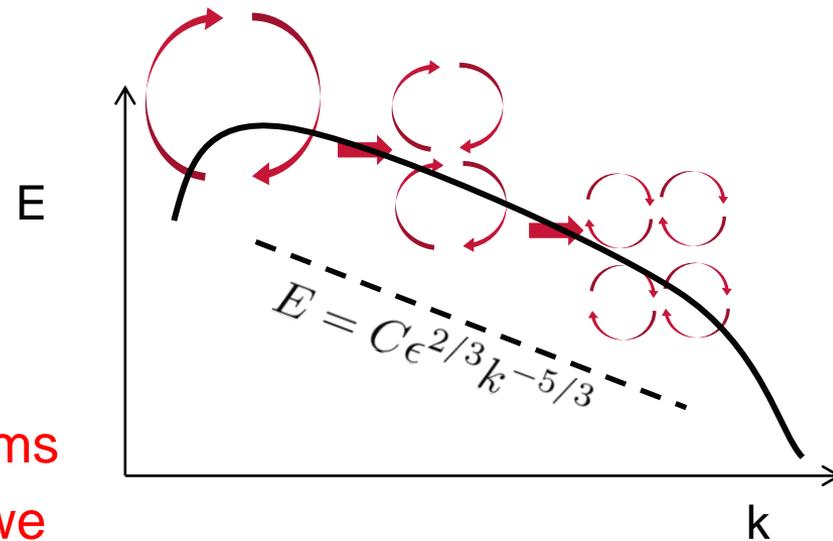
Section 2.1

# **INSIGHTS FROM MD**

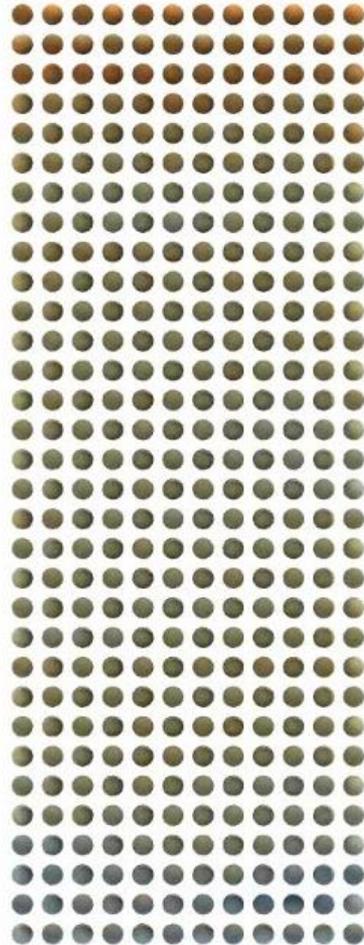
> Turbulence

# Molecular Simulation of Turbulence

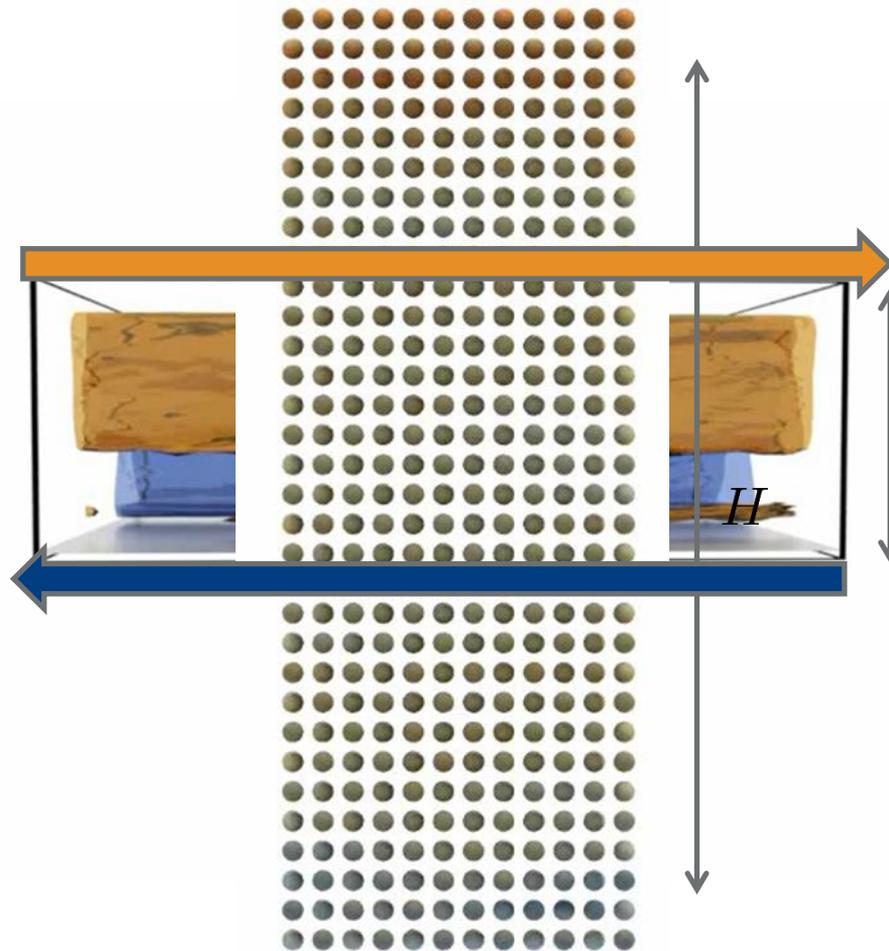
- Turbulent flow
  - Fluid flow which is spatially and temporally varying
  - Inertial effects dominate viscous
  - No clear order and not simply chaotic motions
- Some standard characteristics
  - Statistics are reproducible
  - The law of the wall
  - Range of scales
- Minimal Channel flow
  - Insight into fundamental mechanisms
  - For molecular dynamics this is all we can do with current computers



# Molecular Simulation of Turbulence



# Molecular Simulation of Turbulence



*Reynolds Number*

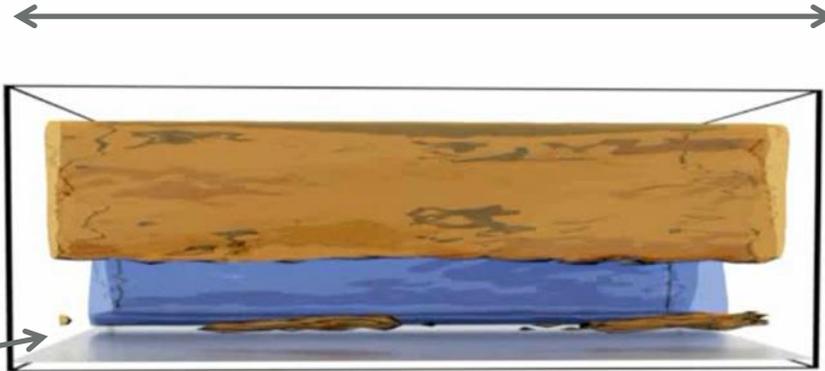
$Re \approx 400$

*with  
300 million  
molecules*

# Molecular Simulation of Turbulence

*Minimal channel Couette  
flow*

$$L \approx 523nm$$



$$H \approx 190nm$$

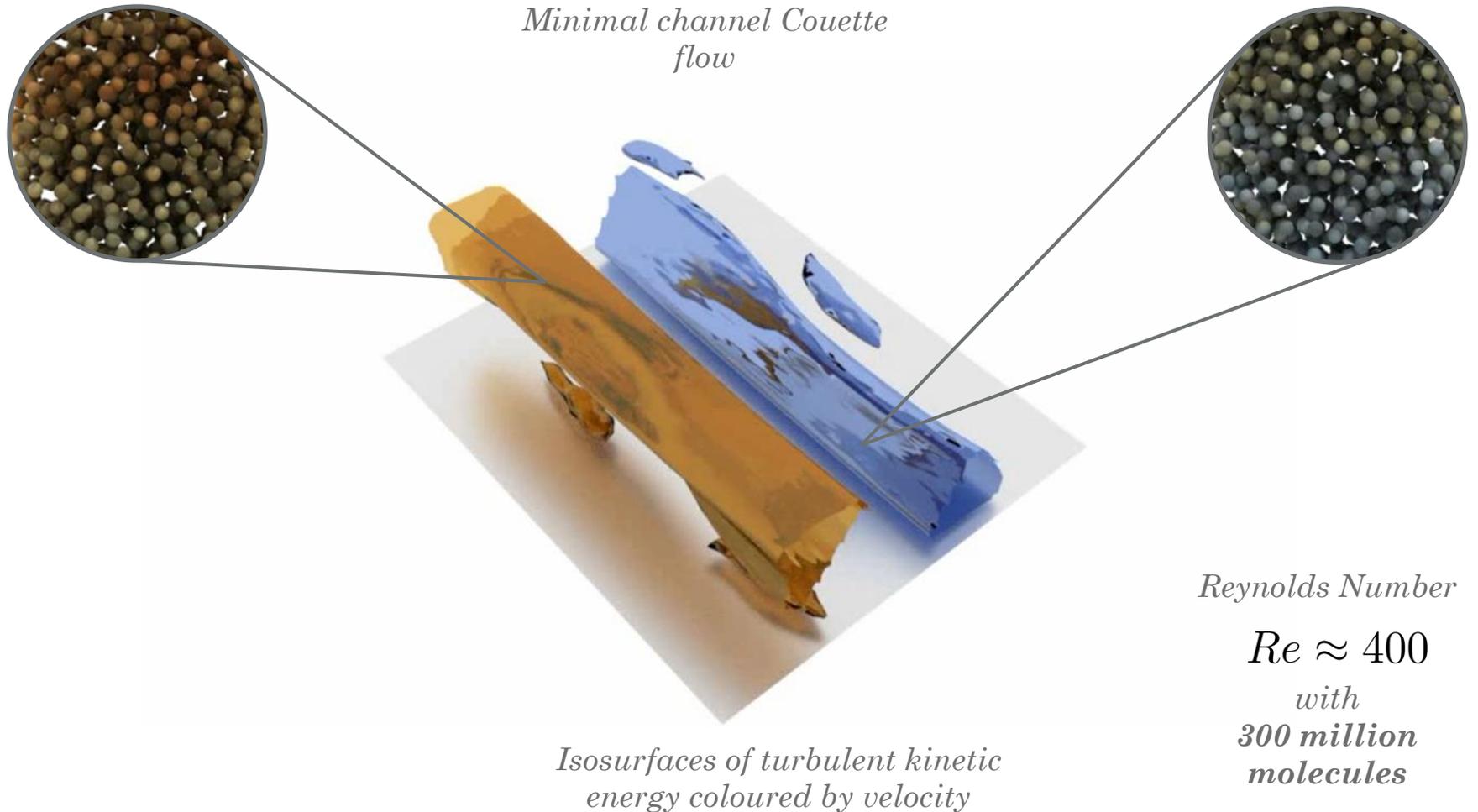
$$W \approx 359nm$$

*Reynolds Number*

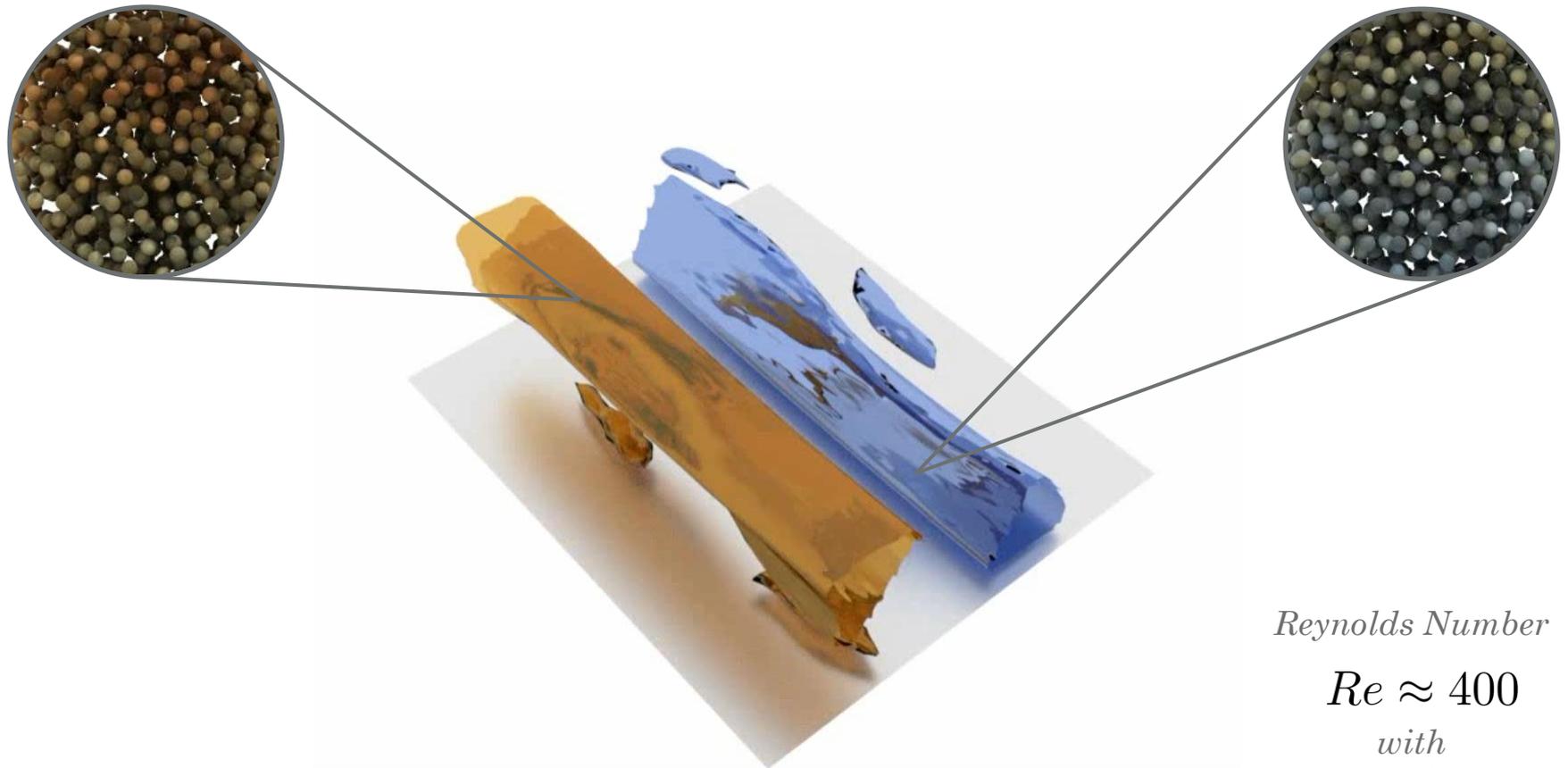
$$Re \approx 400$$

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# Molecular Simulation of Turbulence



# Molecular Simulation of Turbulence



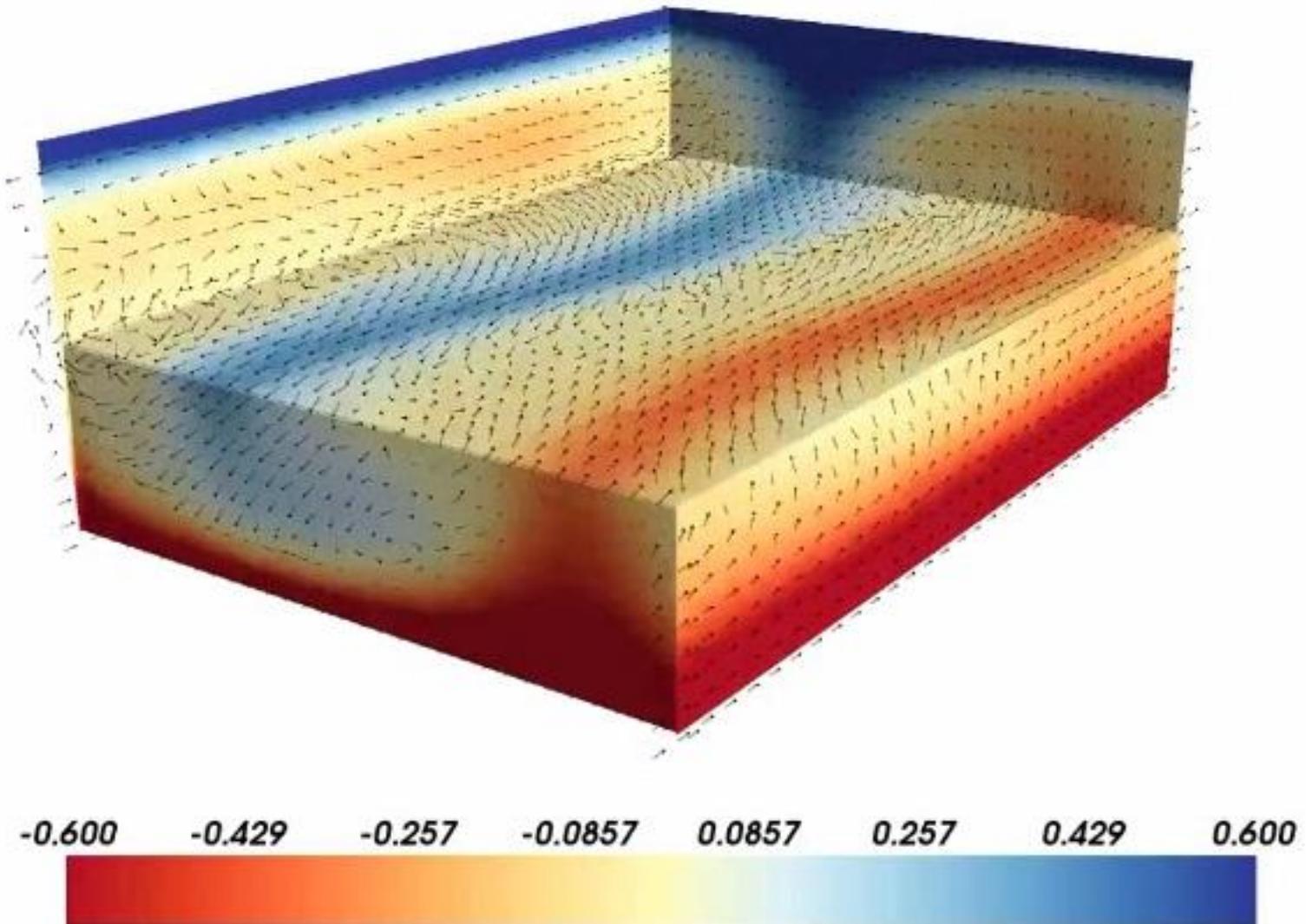
*Isosurfaces of turbulent kinetic  
energy coloured by velocity*

*Reynolds Number*

*$Re \approx 400$*

*with  
300 million  
molecules*

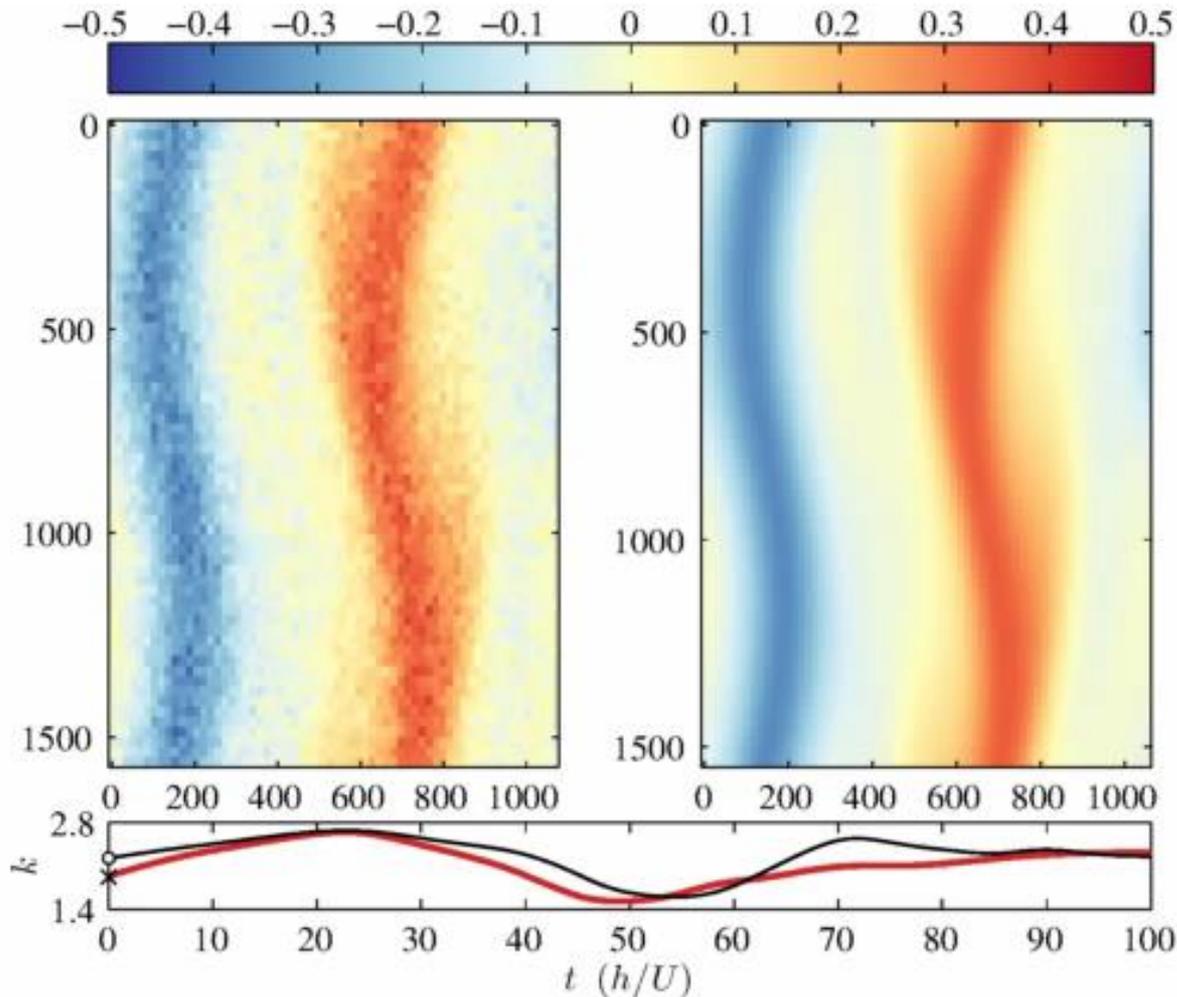
# Molecular Turbulent Couette Flow



# MD vs CFD



## Centre slice velocity



### MD

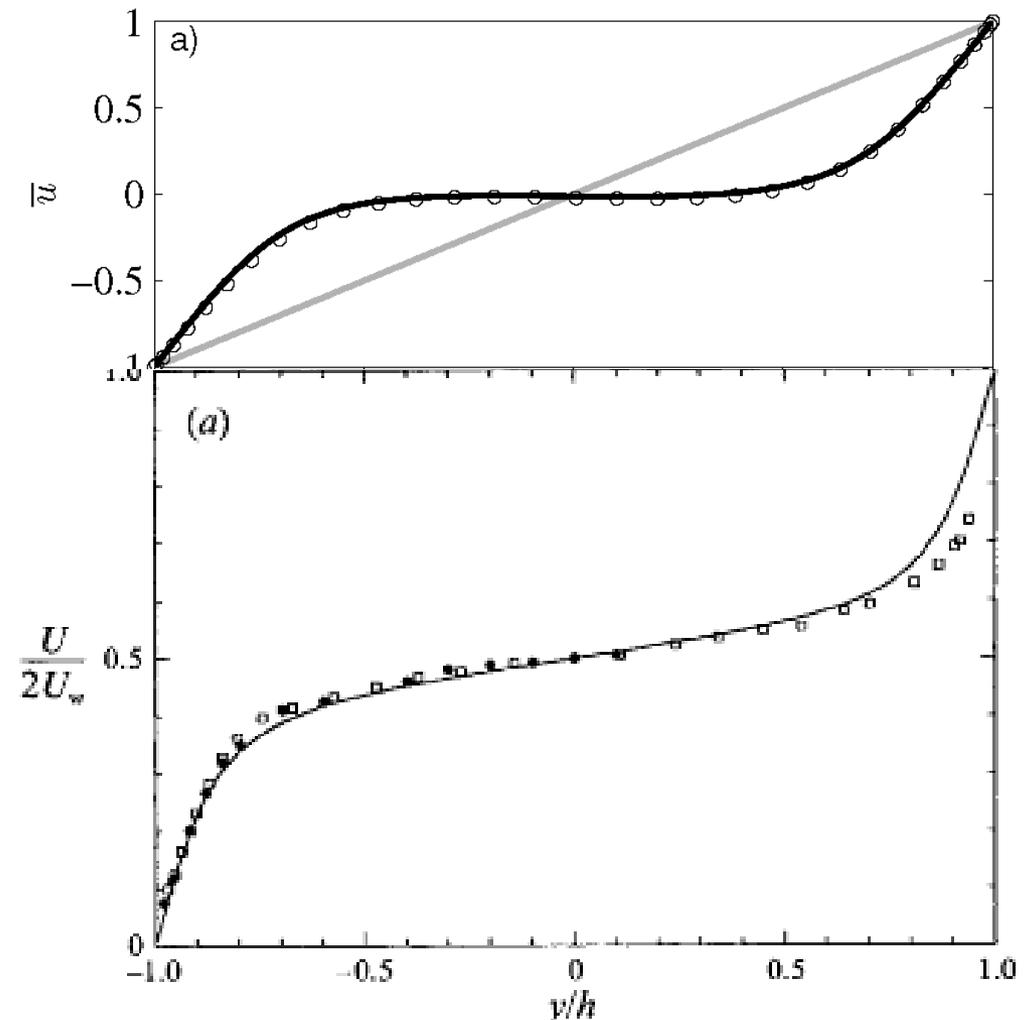
Own code written in Fortran and parallelised using MPI

### CFD (Channelflow)

F. Gibson.  
Channelflow: A spectral Navier-Stokes simulator in C++.  
Technical report, U. New Hampshire, 2012.  
Channelflow.org.

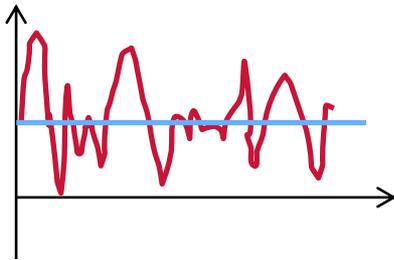
# Statistical Results

- Averaged velocity profile
- No longer Laminar profile across domain
- Good agreement with literature
  - Numerical continuum studies (points)
  - Experimental results from turbulent simulations (bottom graph)



# Reynolds Decomposition

- Inspired by kinetic theory, Osborne Reynolds split fluid motion into average and fluctuating part



$$u = \bar{u} - u'$$



- Time average to get the Reynold Averaged Navier-Stokes equations
  - Reynolds stress tensor** doesn't disappear
  - Approximated by eddy viscosity

$$\frac{\partial}{\partial t} \bar{u} + \bar{u} \cdot \nabla \bar{u} = -\nabla \bar{P} + \frac{1}{Re} \nabla^2 \bar{u} + \overline{u'u'}$$

➔

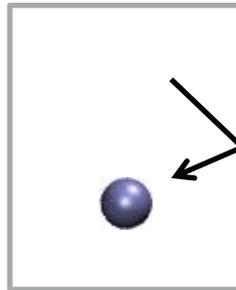
$$\overline{u'u'} \approx \mu_\tau \nabla u$$

# Pressure Tensor in an MD Simulation

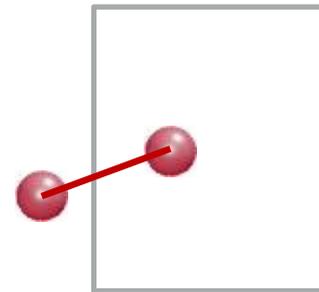
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  - Kinetic part due to fluctuations
  - Configurational part due to liquid structure

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*Kinetic  
theory part  
Momentum due  
to average of  
molecules  
crossing a plane  
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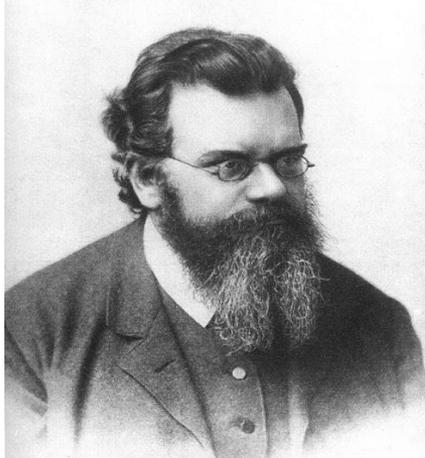


$$\dot{\mathbf{r}}_i = \mathbf{v}_i + \mathbf{u}$$



*Configurational  
part  
Inter-molecular  
bonds act like the  
stress in a  
stretched spring*

# Same Concept, Different Scales



Peculiar velocity

$$\dot{r}_i = v_i + u$$

Reynolds' Decomposition

$$u = u' + \bar{u}$$



- Kinetic part of the pressure tensor and Reynolds stress same mathematical quantity averaged over different length/time scales

$$\sum_{i=1}^N \overline{\langle \dot{r}_i \dot{r}_i \rangle} = \sum_{i=1}^N \overline{\langle v_i v_i \rangle} + \overline{u' u'} + \overline{u u}$$

Molecular average time

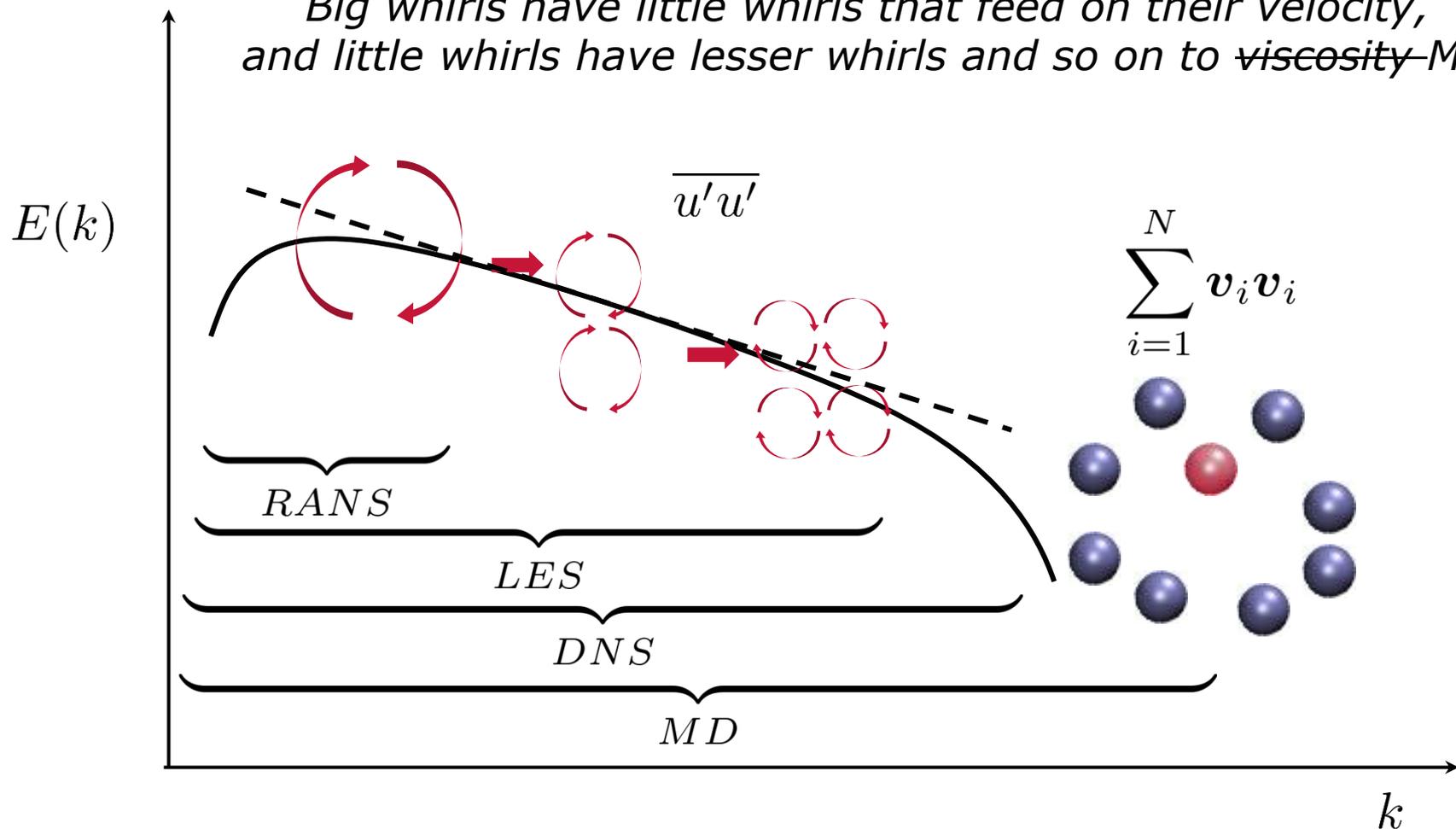
$\langle \dots \rangle$

Continuum average time

$\overline{\dots}$

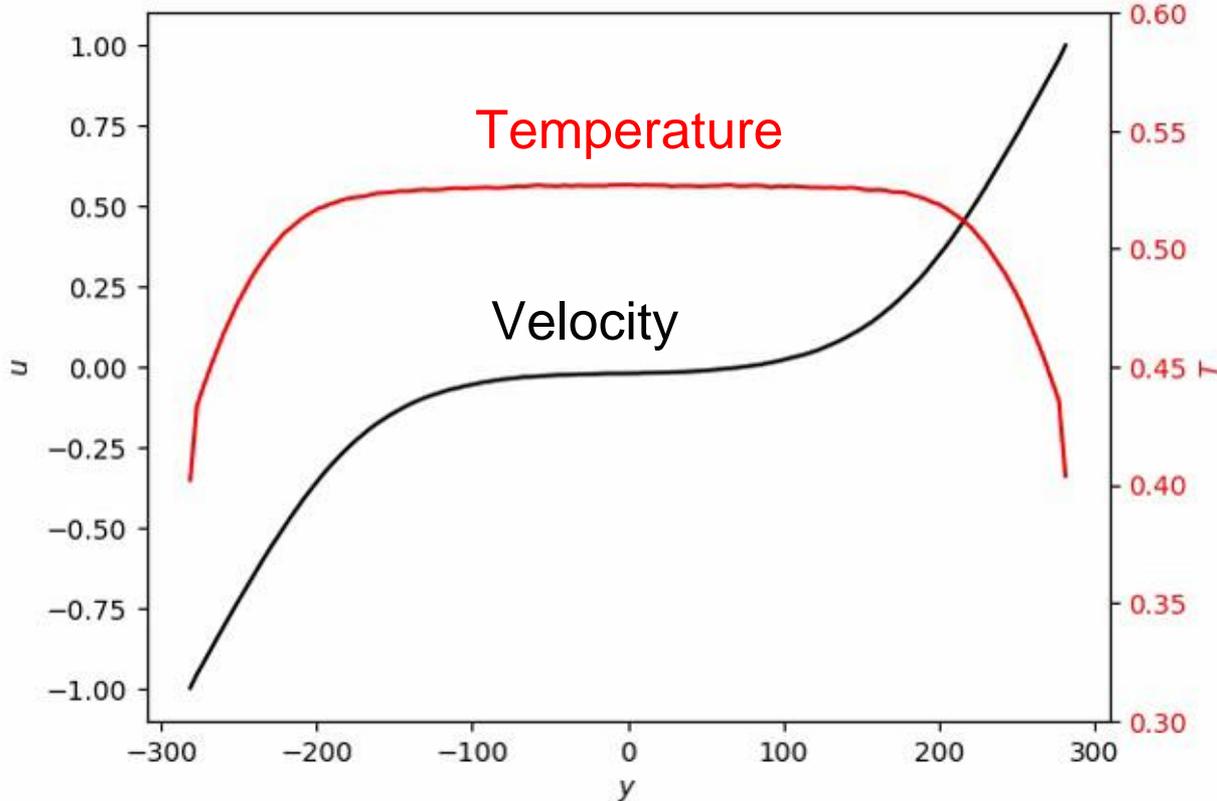
# Is Reynolds Stress just Kinetic Pressure?

*Big whirls have little whirls that feed on their velocity,  
and little whirls have lesser whirls and so on to viscosity-MD*



# MD Conserves Energy

- Run over ~5 cycles or 500 flow through times
  - **Temperature** and Velocity are interconnected over a regeneration cycle



- Velocity in a cell

$$u = \frac{1}{N} \sum_{i=1}^N \langle v_i \rangle$$



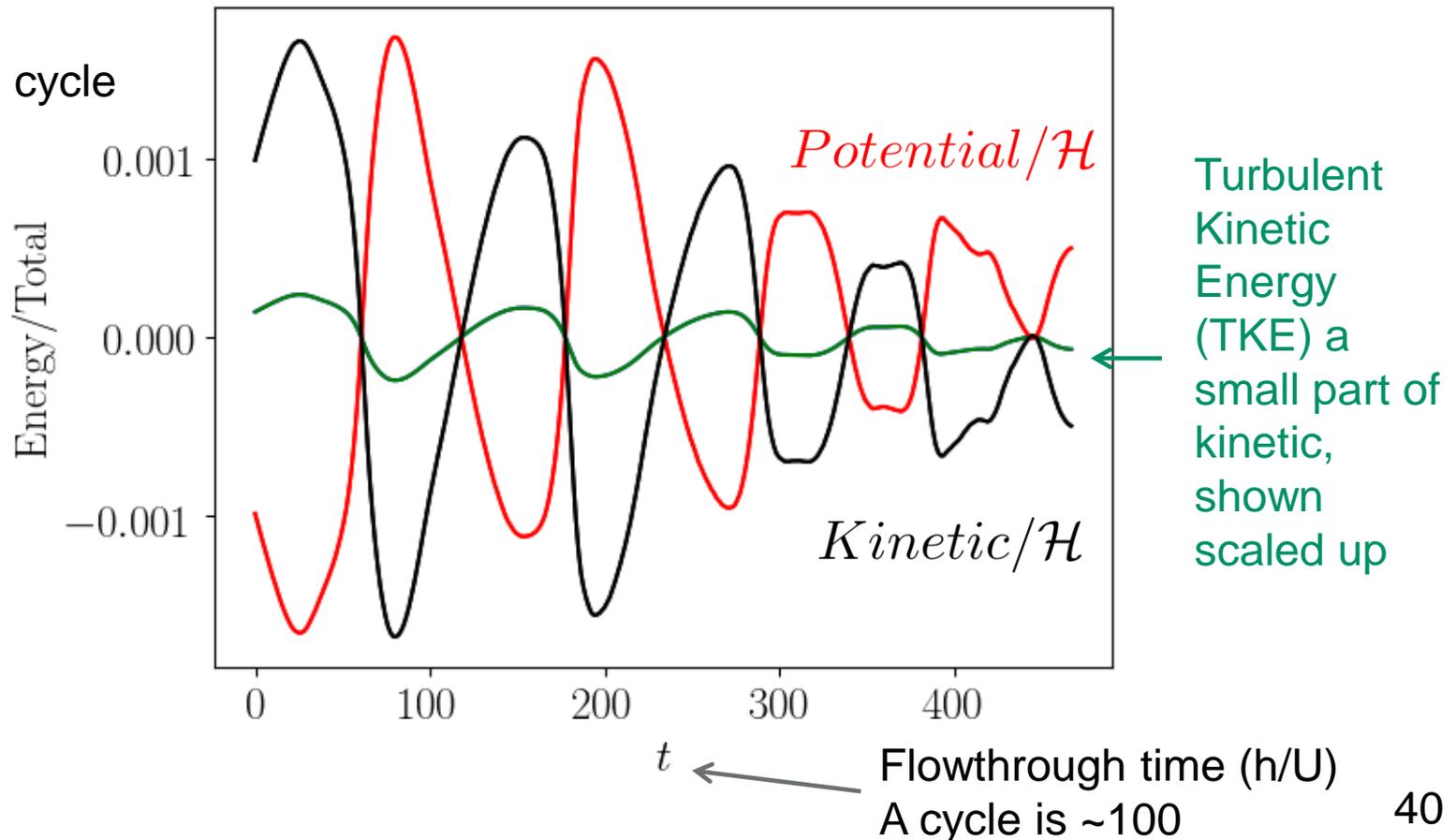
- Temperature in a cell

$$T = \frac{1}{3N} \sum_{i=1}^N \langle v_i^2 \rangle$$

# MD Conserves Energy

Interchange of  
kinetic, **potential**  
& **TKE** energy  
following the  
regeneration cycle

$$\frac{Kinetic}{\mathcal{H}} + \frac{Potential}{\mathcal{H}} = 1$$

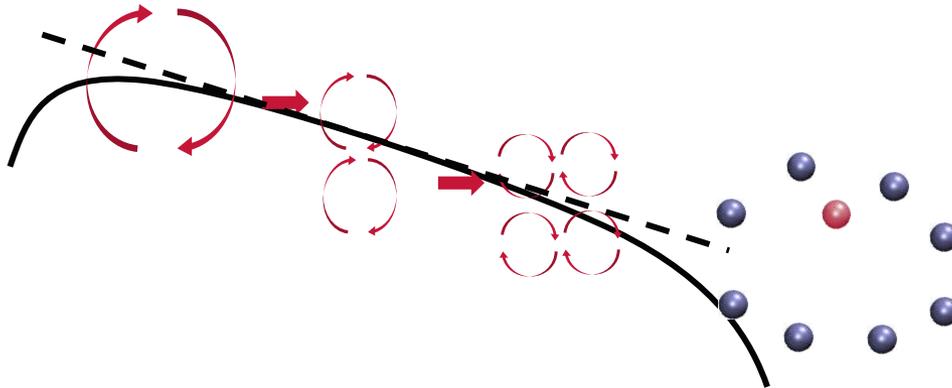


Section 2.2

# **INSIGHTS FROM MD**

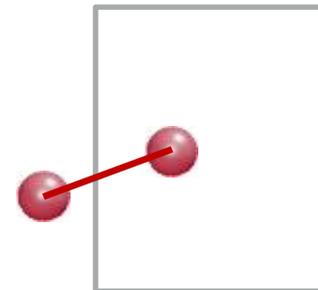
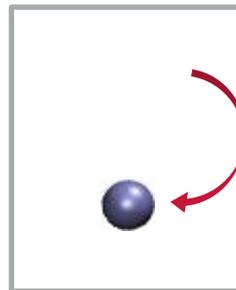
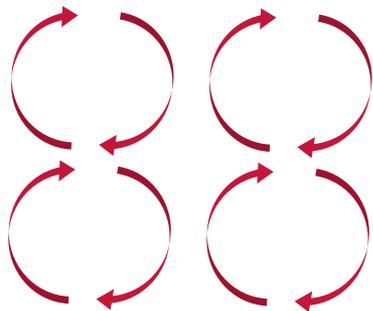
> Non-Newtonian Flows

# Back to the Hierarchy of Scales



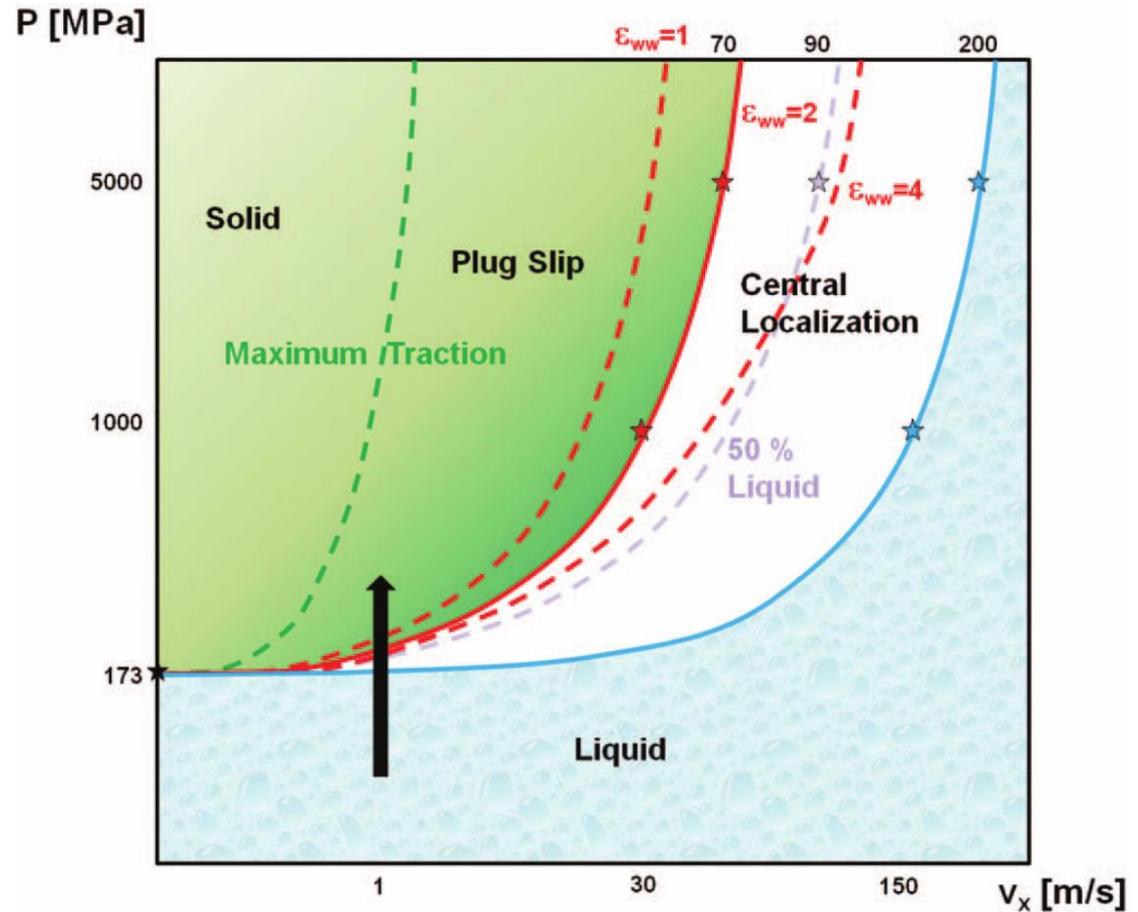
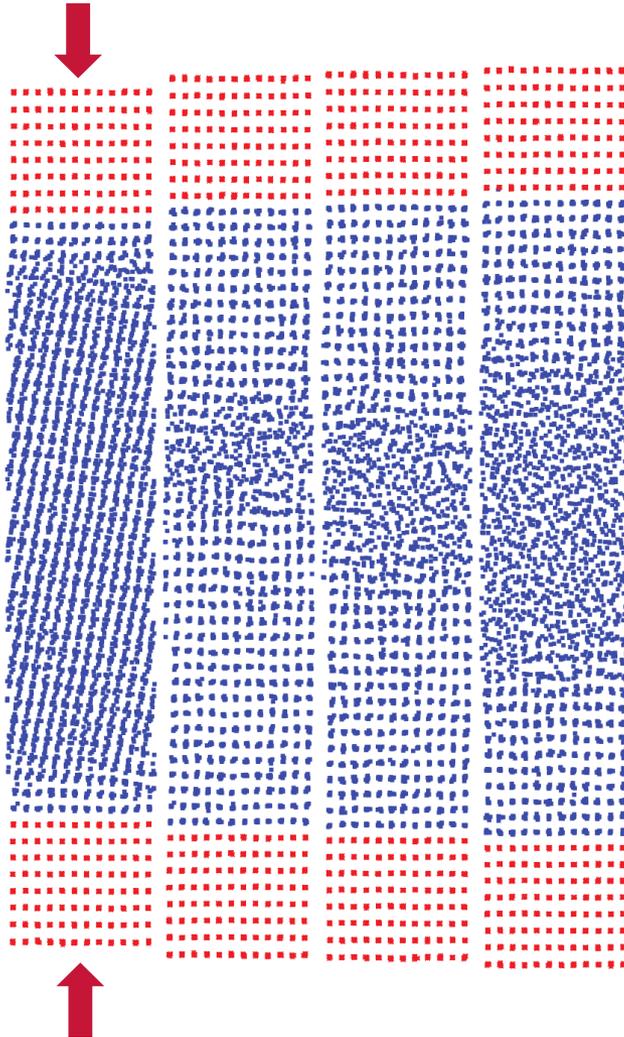
*Can we gain insight from the liquid structure?*

$$\underbrace{\rho \overline{u' v'}}_{\text{Reynold's Stress Tensor}} + \underbrace{\sum_{i=1}^N \left\langle m_i v_{xi} v_{yi} dS_{yi} \right\rangle}_{\text{Kinetic}} + \underbrace{\frac{1}{2} \sum_{i=1}^N \sum_{j \neq i}^N \left\langle f_{xij} dS_{yij} \right\rangle}_{\text{Configurational}}$$





# Different Tribological Regimes



# From Stress to Viscosity

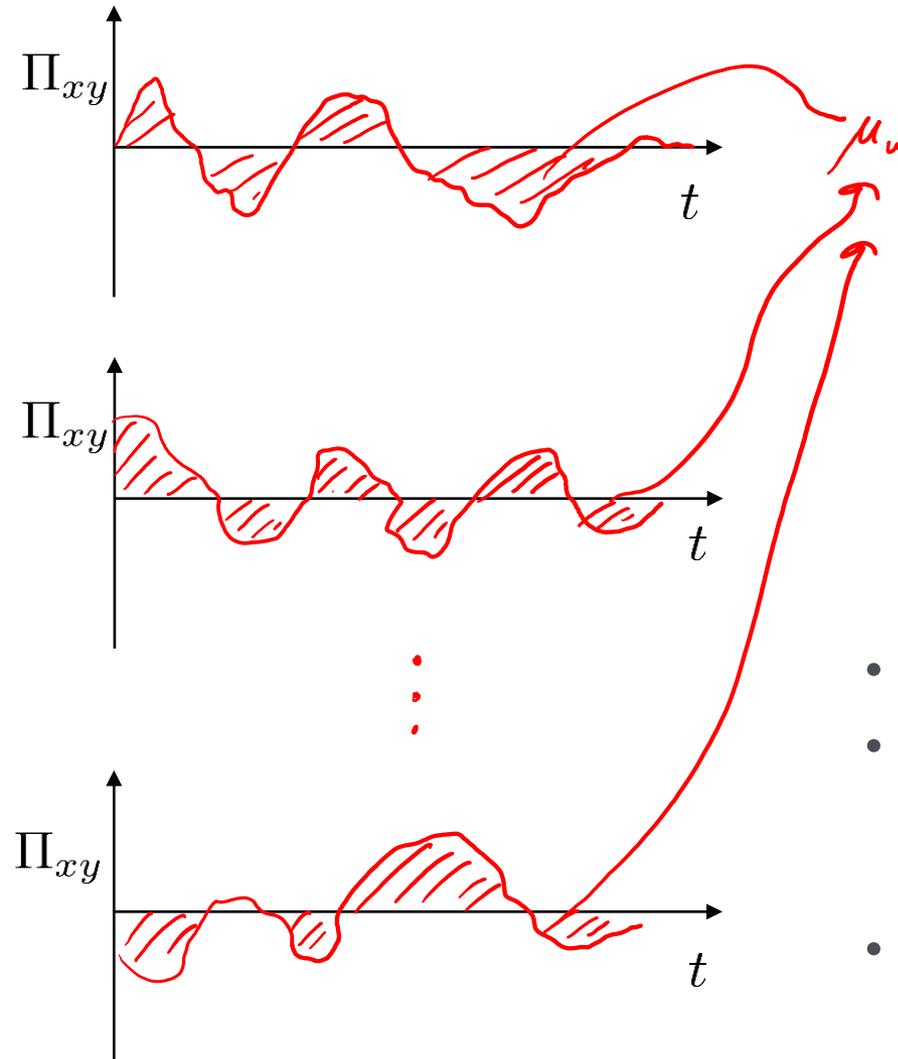
- Approximate stress in terms of viscosity

$$\frac{\partial}{\partial t} \rho \mathbf{u} + \nabla \cdot \rho \mathbf{u} \mathbf{u} = -\nabla \cdot \mathbf{\Pi} \approx -\nabla P + \mu \nabla^2 \mathbf{u}$$

- Viscosity is the integral of the shear-stress correlation (Green Kubo) of **individual stress trajectories**

$$\mu = \frac{V}{k_B T} \int_0^t \langle \Pi_{xy}(\tau) \Pi_{xy}(0) \rangle d\tau$$

# Viscosity



$$\mu_u = \frac{V}{k_B T} \int_0^t \Pi_{xy}(\tau) \Pi_{xy}(0) d\tau$$

Ratio +ve to -ve

$$\frac{P(\mu_u > 0)}{P(\mu_u < 0)} = e^{-A\mu_u}$$

↳ Links to 2nd law



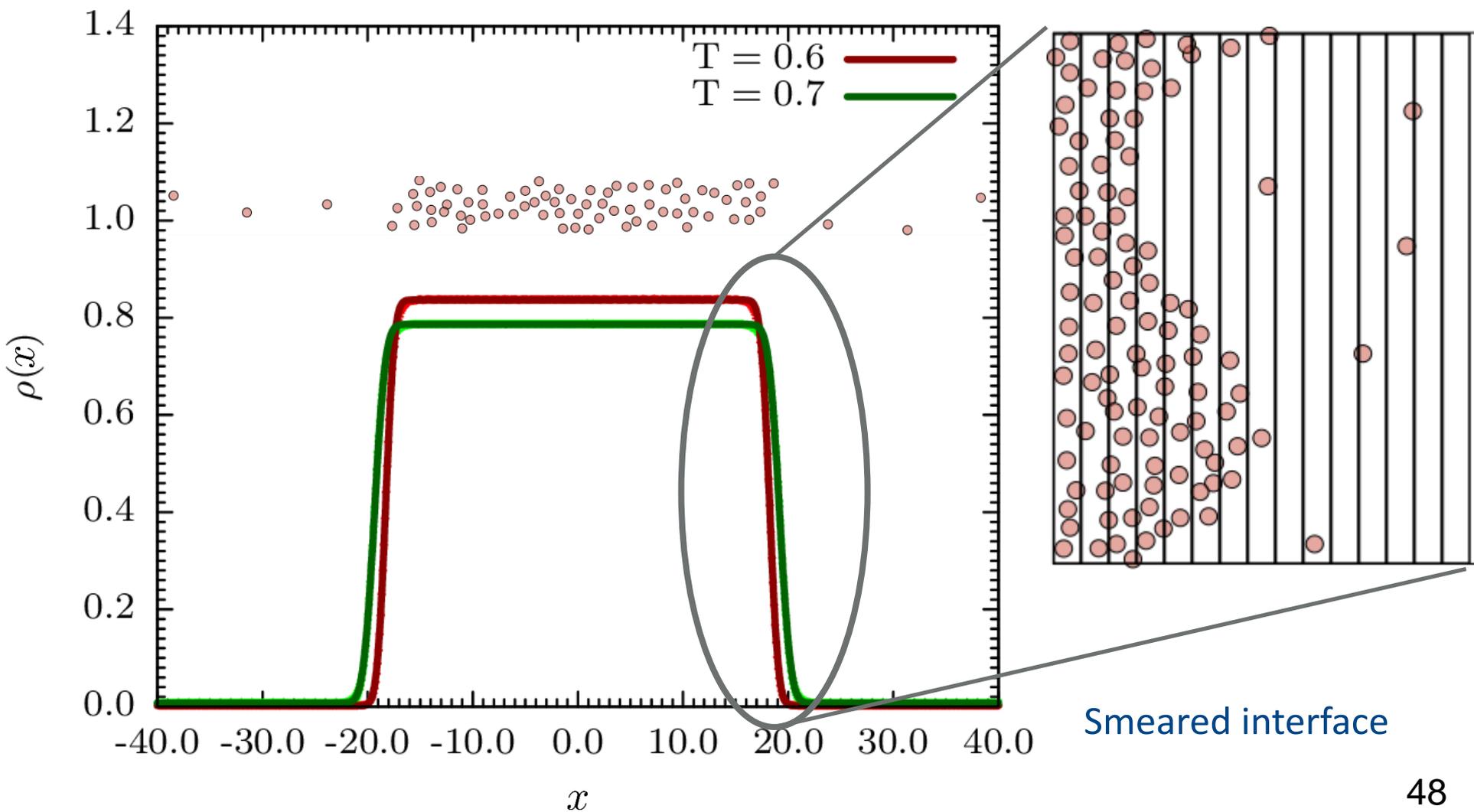
- Viscosity can be negative
- The second law of thermodynamics is not absolute, just exponentially more likely as system size increases
- Known as fluctuation theorem

Section 2.3

# **INSIGHTS FROM MD**

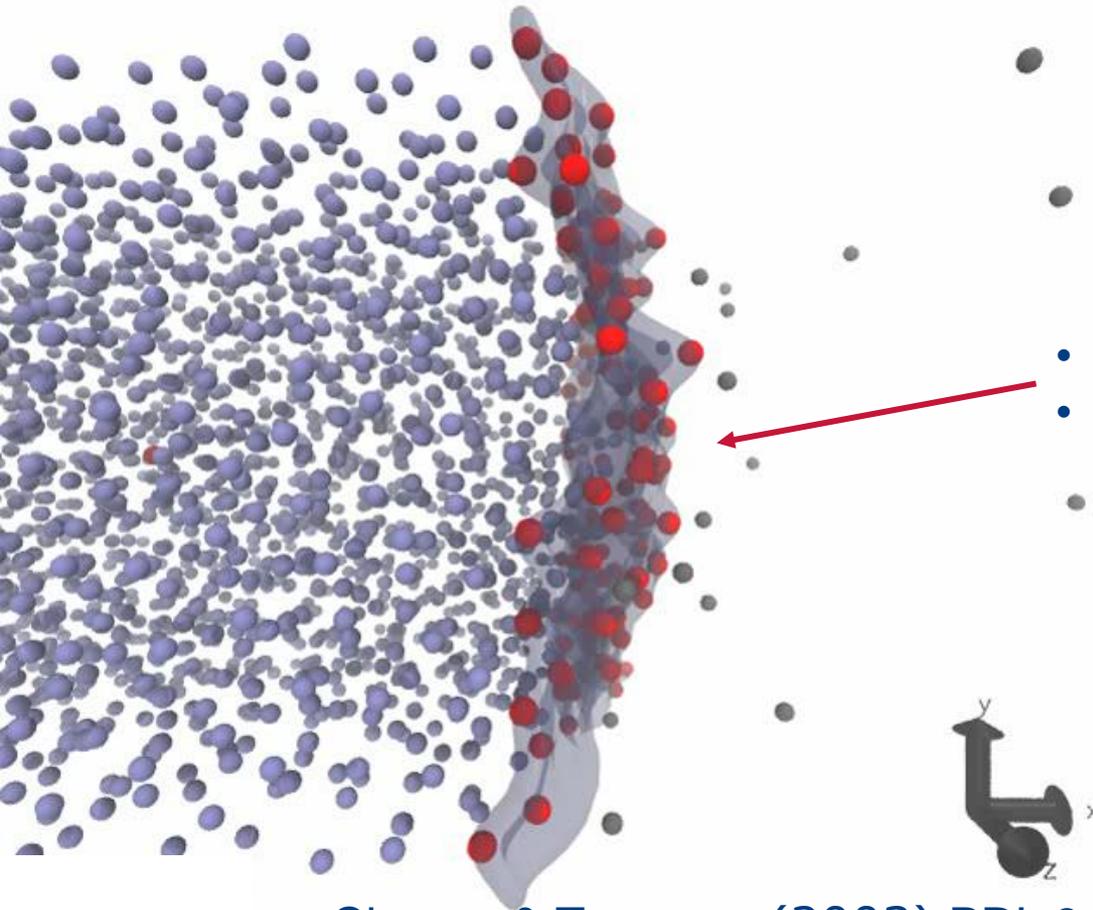
> Multi-phase Flow

# Multiphase Flows



## Intrinsic surface

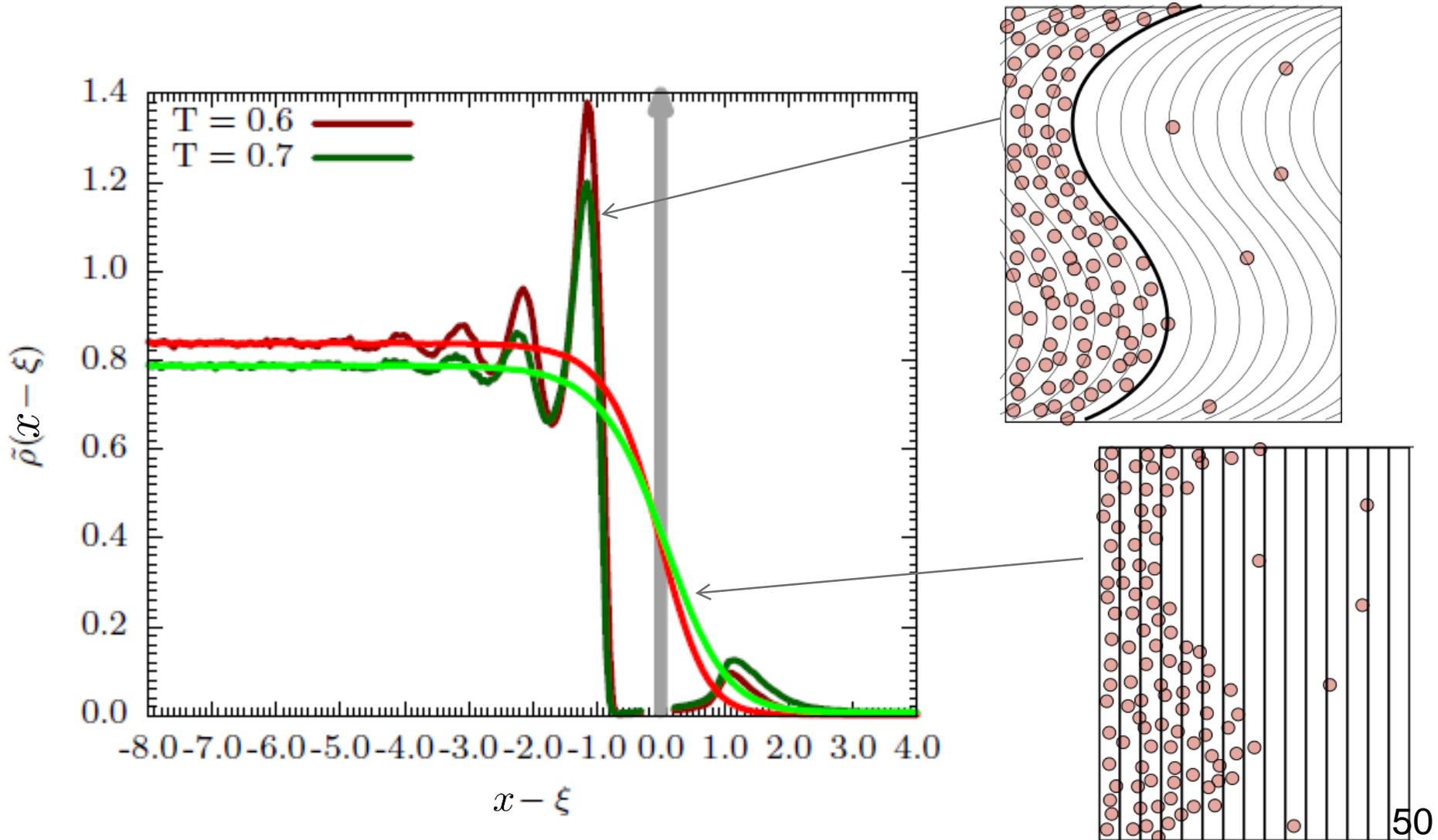
- Molecular dynamics naturally forms a liquid vapour interface



- Surface fitted by least squares
- function of sines and cosines

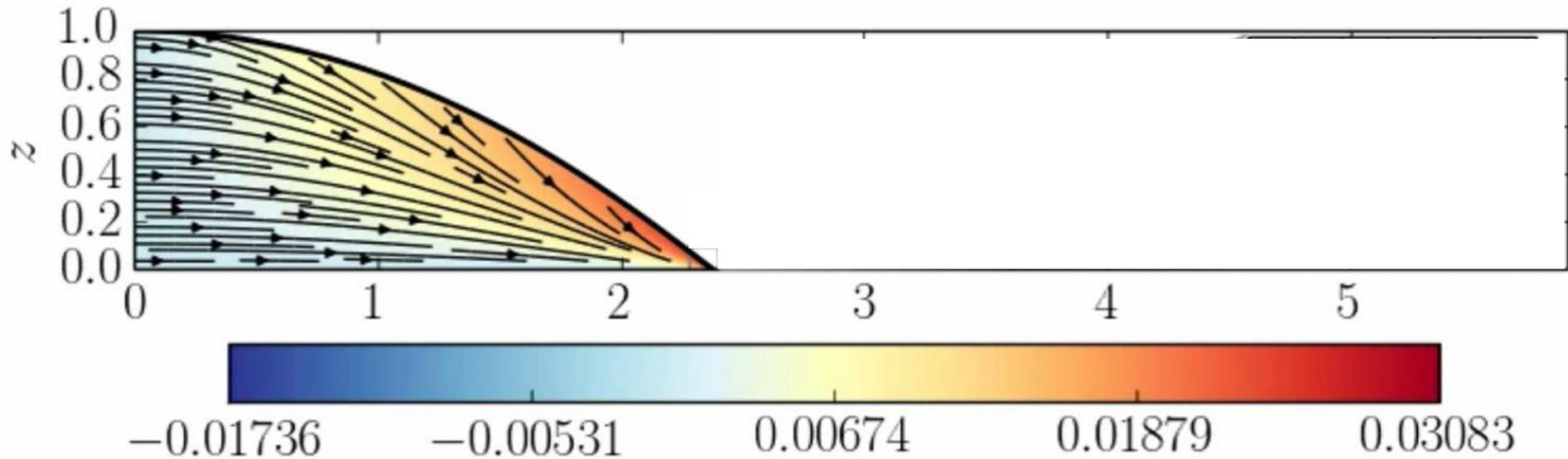
Chacon & Tarazona (2003) PRL 91, 166103

## Results for Density

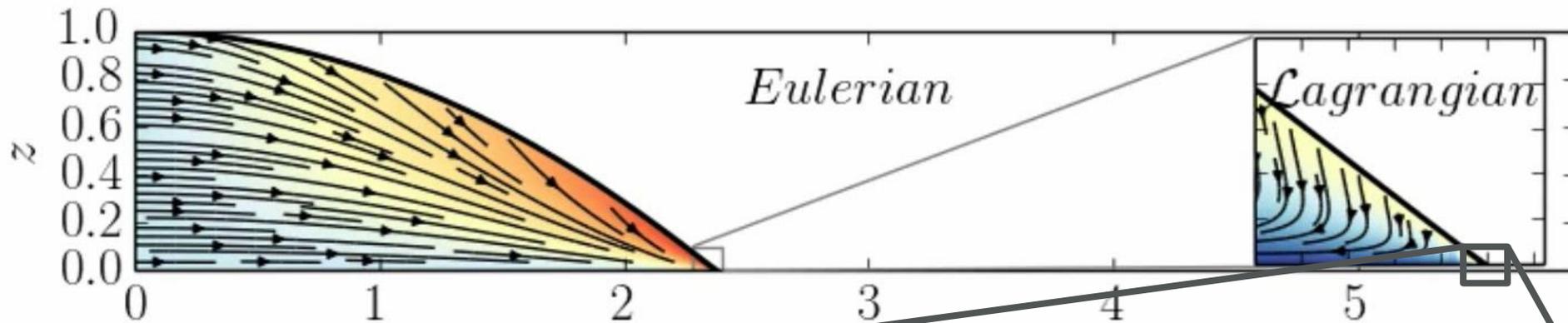




# Dynamic Contact Line

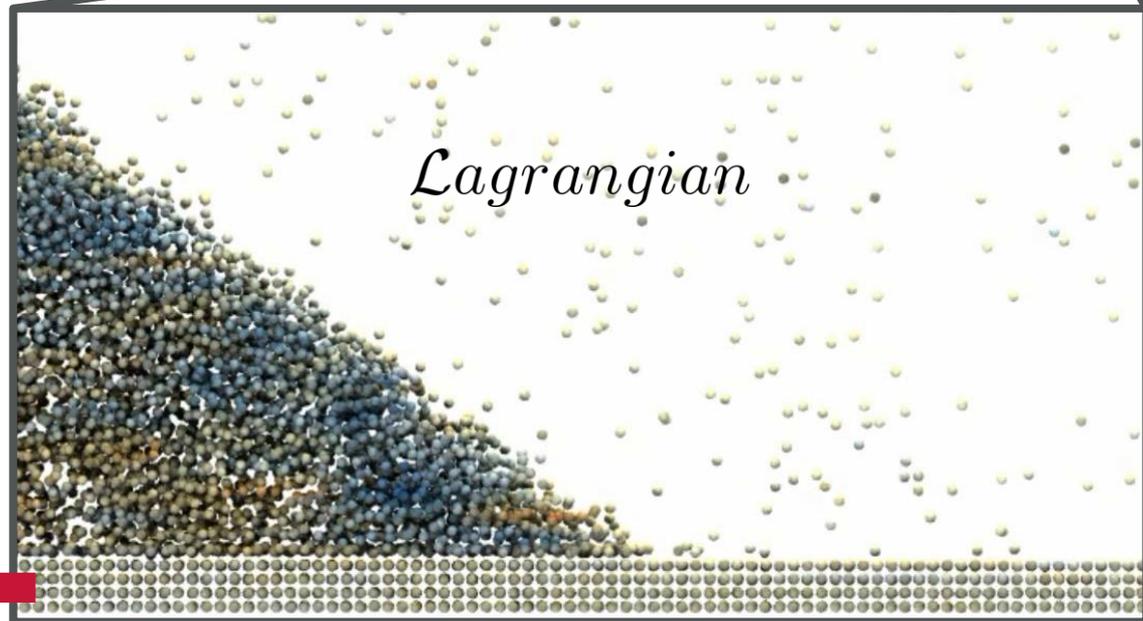


# Dynamic Contact Line



- Model the moving contact line with MD
- We want contact line speed as a function of continuum contact angle

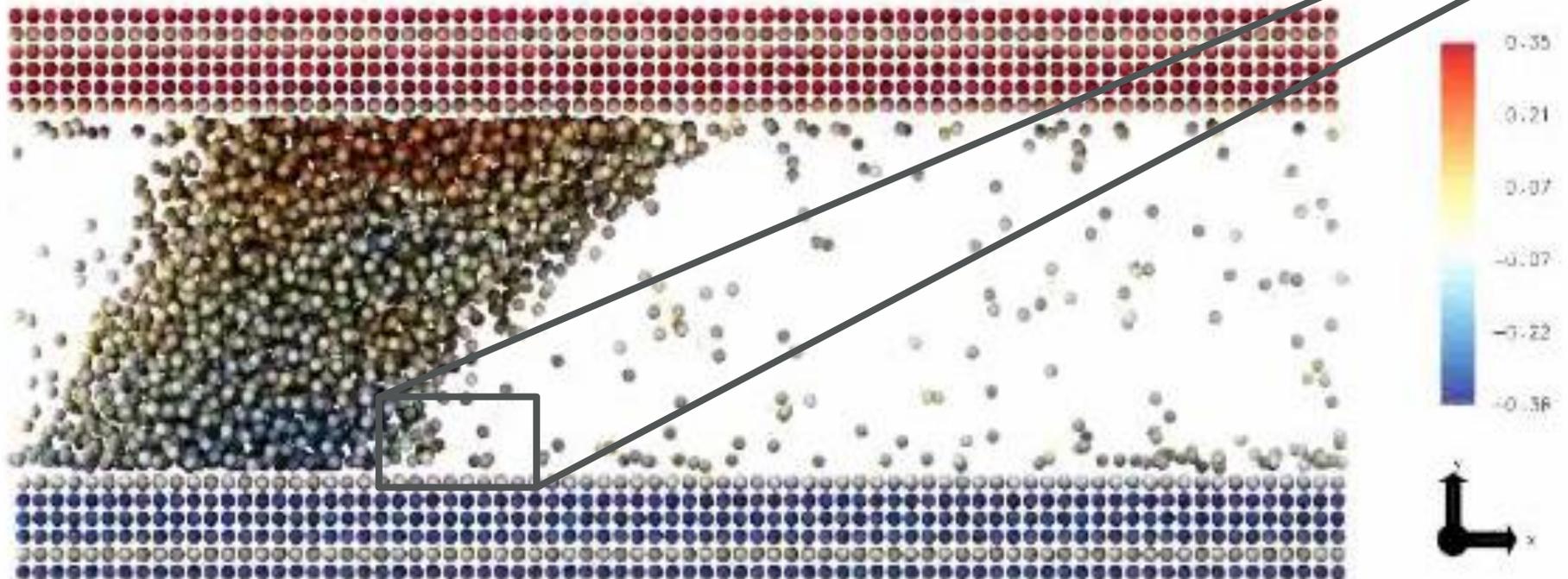
$$\frac{dx_c}{dt}$$



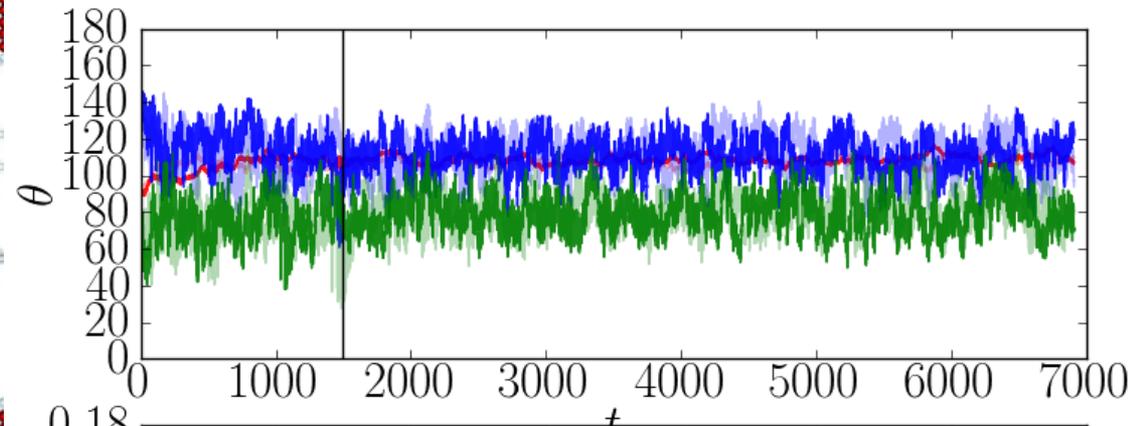
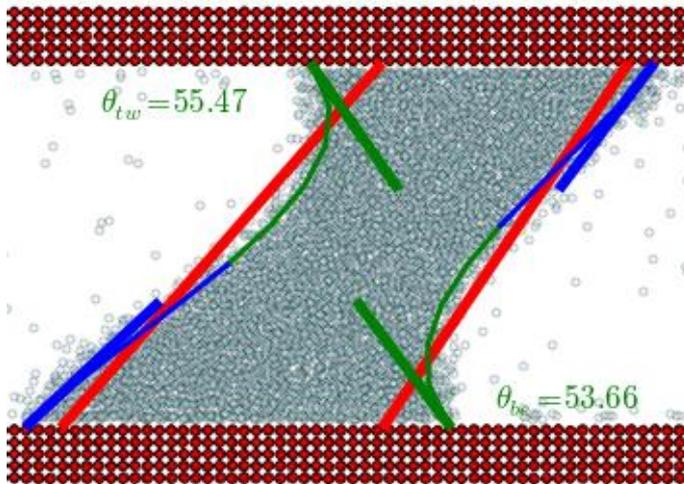
## Dynamic Contact Line

- In Continuum, an empirical contact line model is needed. Output of MD
- Two fluid phases and sliding molecular walls
- Wall velocity vs contact line angle

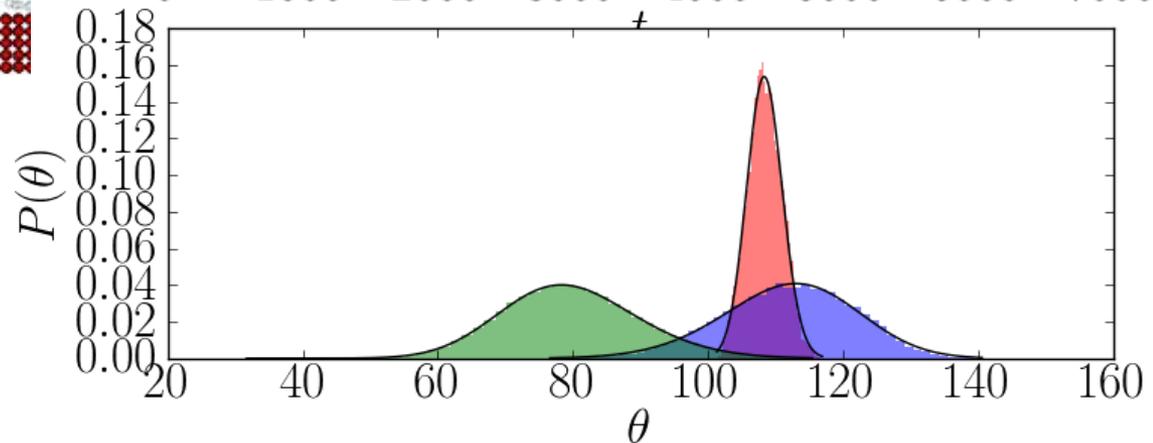


## Time Evolution of Contact Angle

- Contact angles fluctuates as a function of time



- Probability density function of angle shows range of micro-scale behaviour



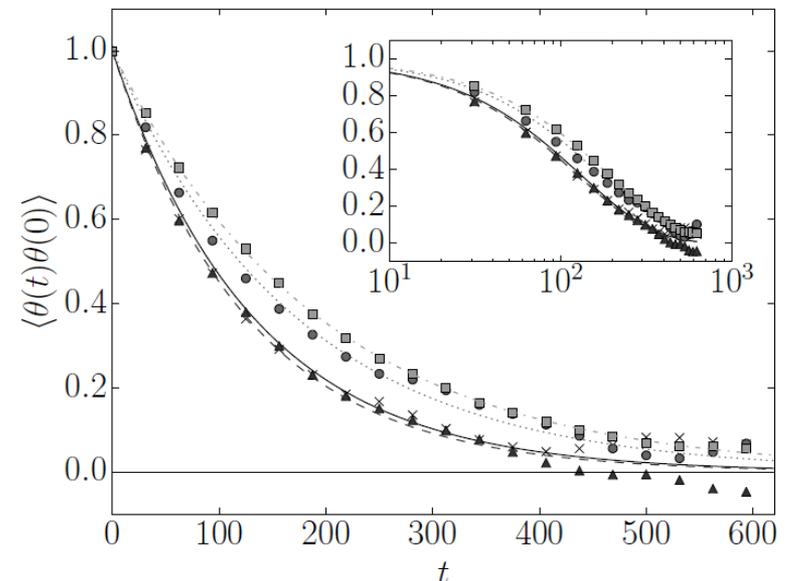
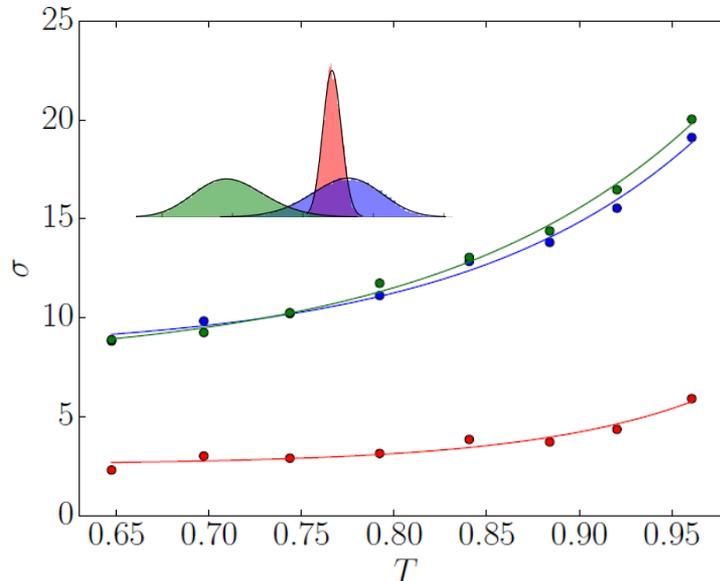
- Linear*, *Advancing* and *Receding* angles

## Building this into the Continuum Model

- A Langevin Equation uses random noise to model this

$$\dot{\theta} + \frac{k}{\Gamma} [\theta - \langle \theta \rangle] - \frac{1}{\Gamma} \xi(t) = 0 \text{ where } \langle \xi(t) \xi(t') \rangle = C \delta(t - t'),$$

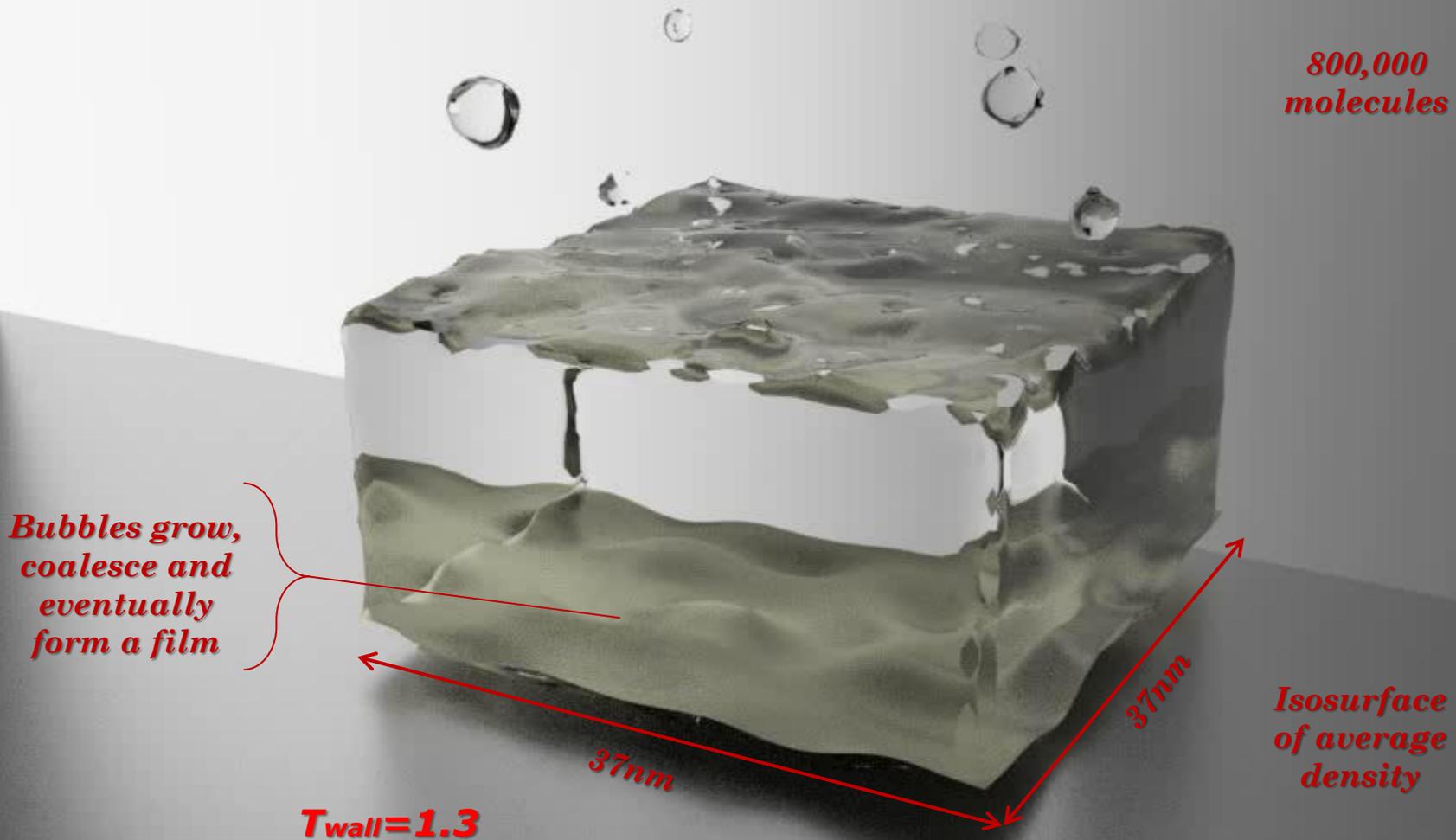
- Coefficients parameterised using
  - Standard deviation – range of fluctuations
  - Autocorrelation – how quickly they decay.



# Molecular Dynamics simulation of Nucleation



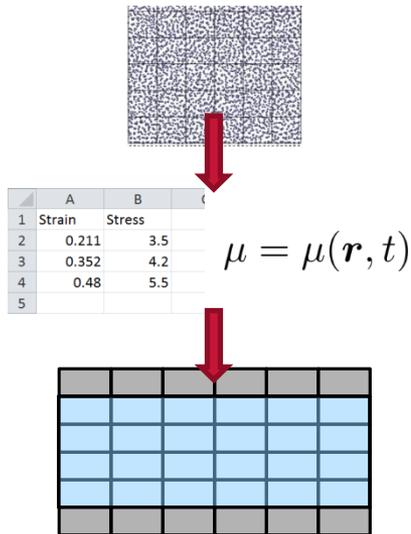
## Isosurface of Density



Section 2

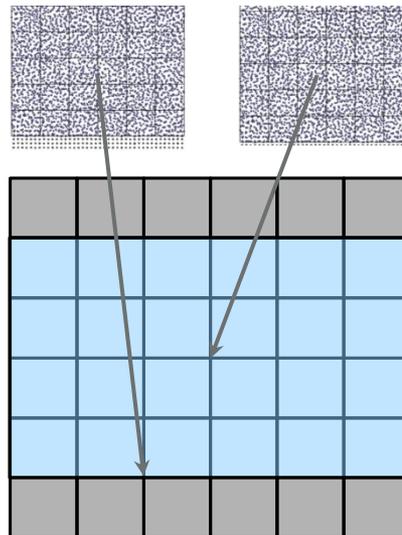
# **COUPLED SIMULATION**

# Coupling – Using MD with CFD



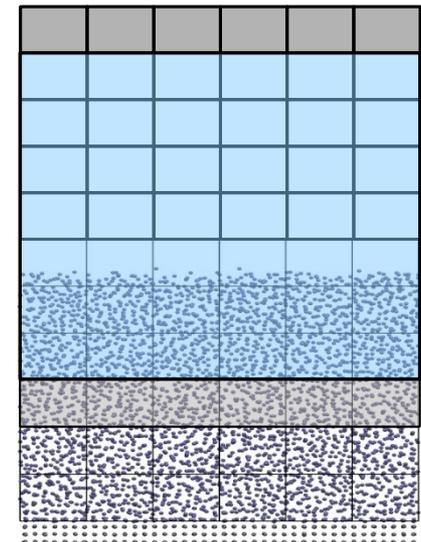
## Table Lookup or Coefficients

MD parameter study stored in table and CFD uses data



## Embedded Models (HMM)

MD – embedded in a CFD simulation <sup>1)</sup>

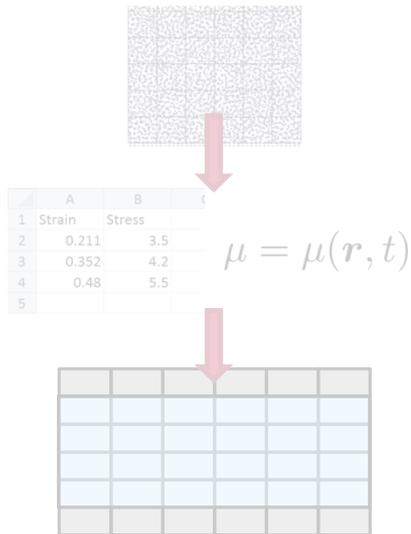


## Domain Decomposition

MD –CFD linked along an interface <sup>2)</sup>

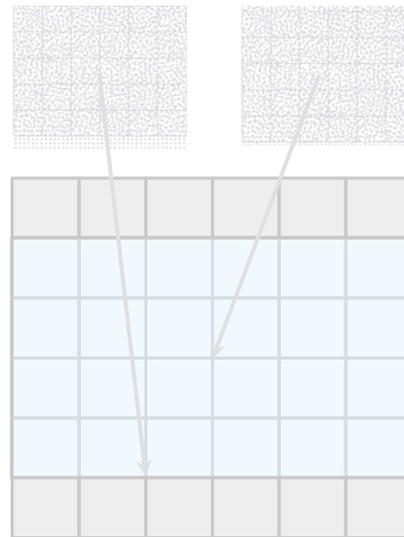
1) Ren (2007), E et al (2003), Borg et al (2013) 2) O’Connell and Thompson (1995), Flekkøy et al (2000), Nie et al (2004), Hadjiconstantinou et al (1999), Delgado-Buscalioni & Coveney, (2003), Mohamed & Mohamad, (2009)

# Coupling – Using MD with CFD



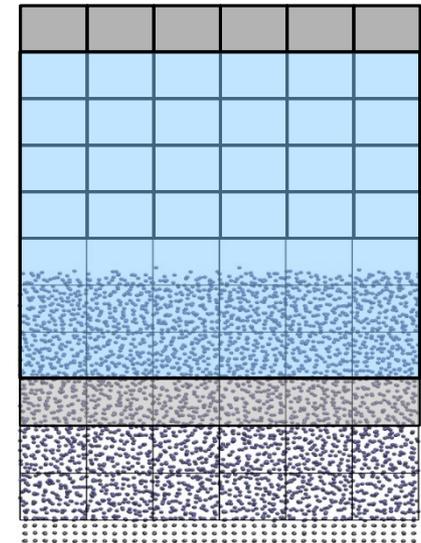
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## Embedded Models (HMM)

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# Coupled CFD-MD Simulation

- Finite Volume Solver

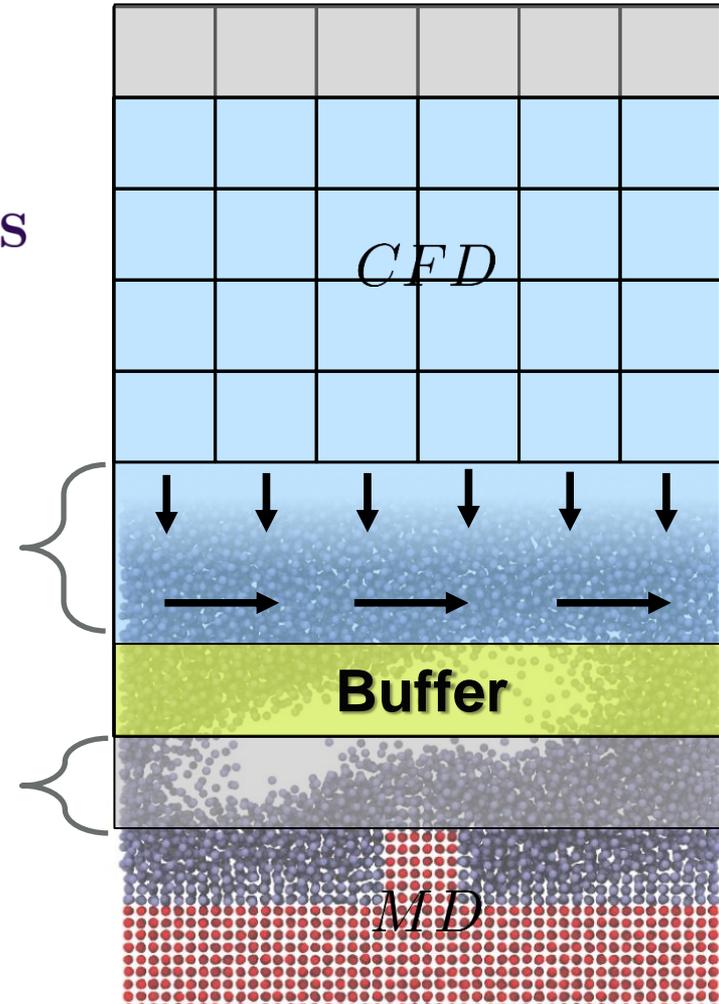
$$\frac{\partial}{\partial t} \int_V \rho \mathbf{u} dV = - \oint_S \rho \mathbf{u} \mathbf{u} \cdot d\mathbf{S} - \oint_S \boldsymbol{\Pi} \cdot d\mathbf{S}$$

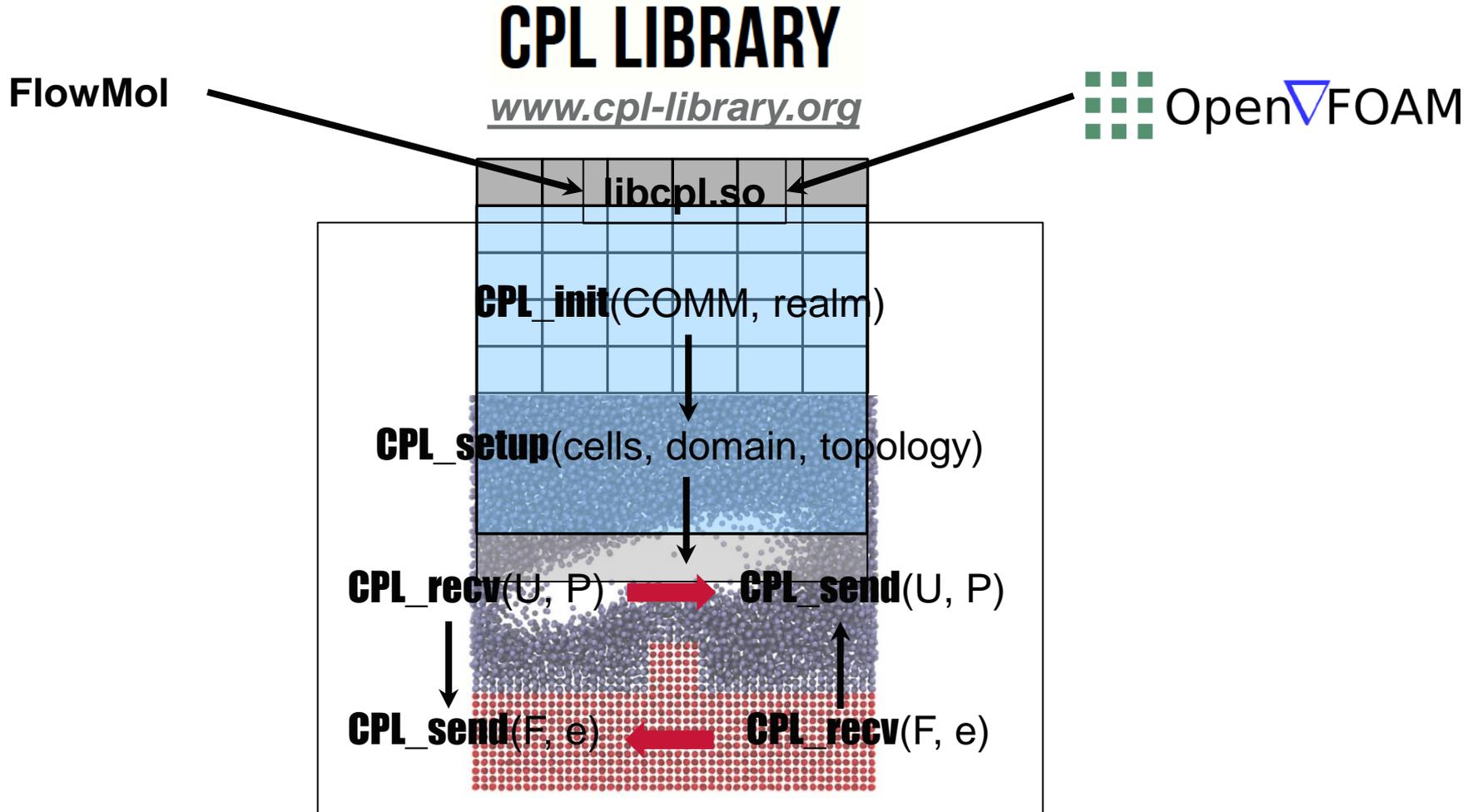
$$m_i \ddot{\mathbf{r}}_i = \mathbf{F}_i + \mathbf{F}_i^C \quad i \in \text{cell} \quad \text{CFD} \rightarrow \text{MD} \text{ Boundary condition}$$

$$\mathbf{u}^{BC} = \sum_{i \in \text{cell}} \mathbf{v}_i \quad \text{MD} \rightarrow \text{CFD} \text{ Boundary condition}$$

- Discrete molecules

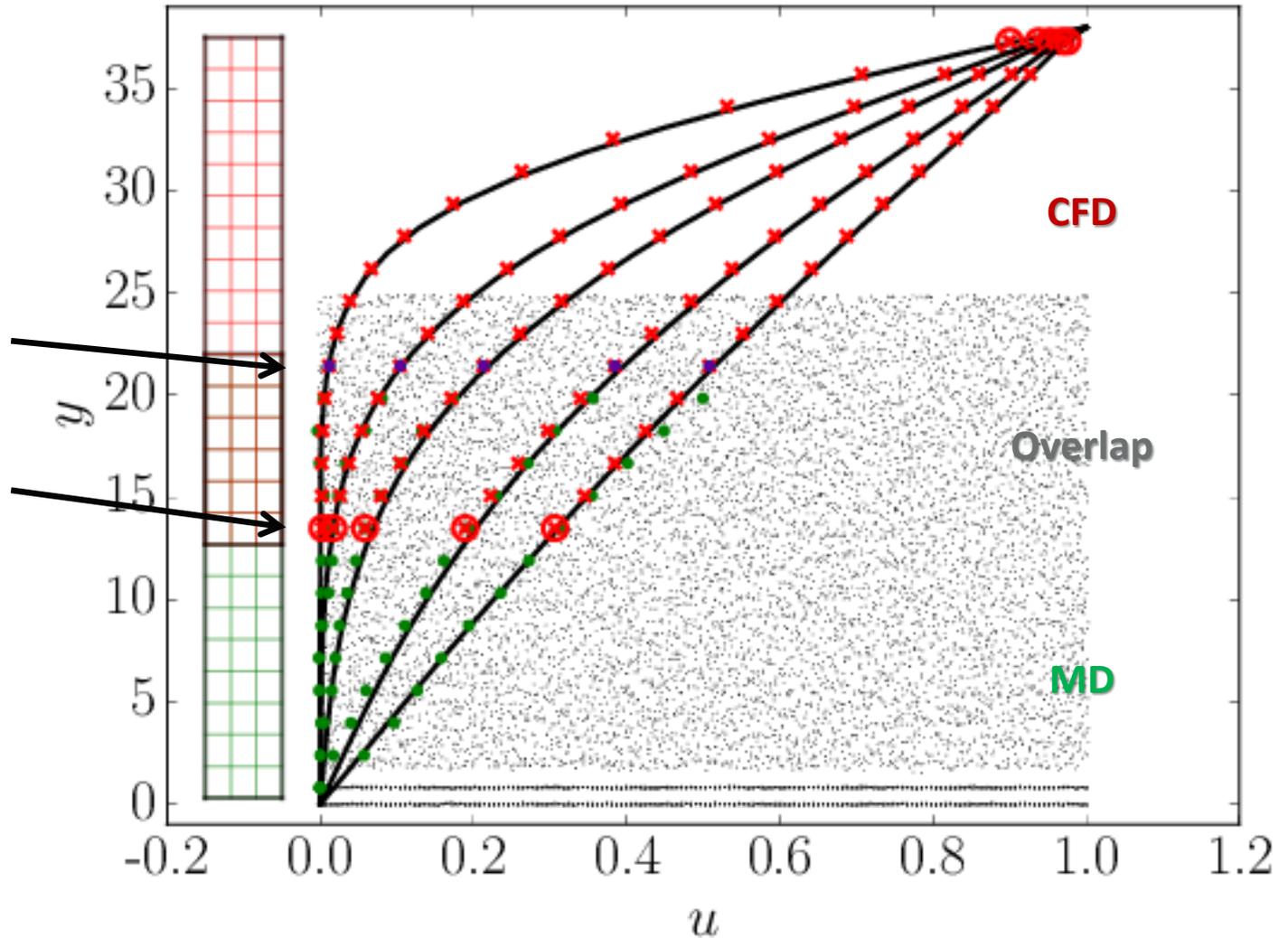
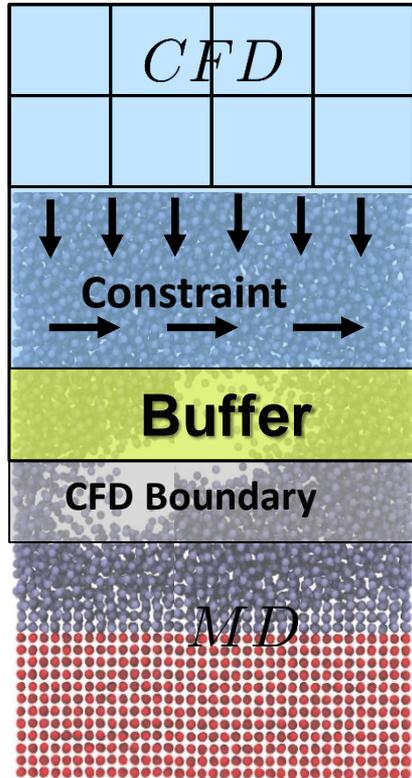
$$m_i \ddot{\mathbf{r}}_i = \mathbf{F}_i \text{ for all } i \text{ in } N$$





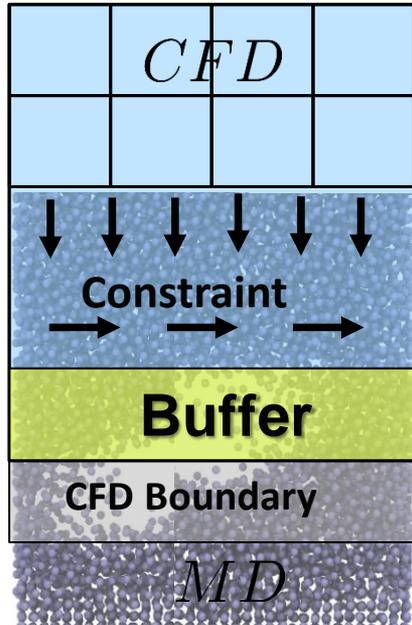


# Coupling Results – Couette Flow

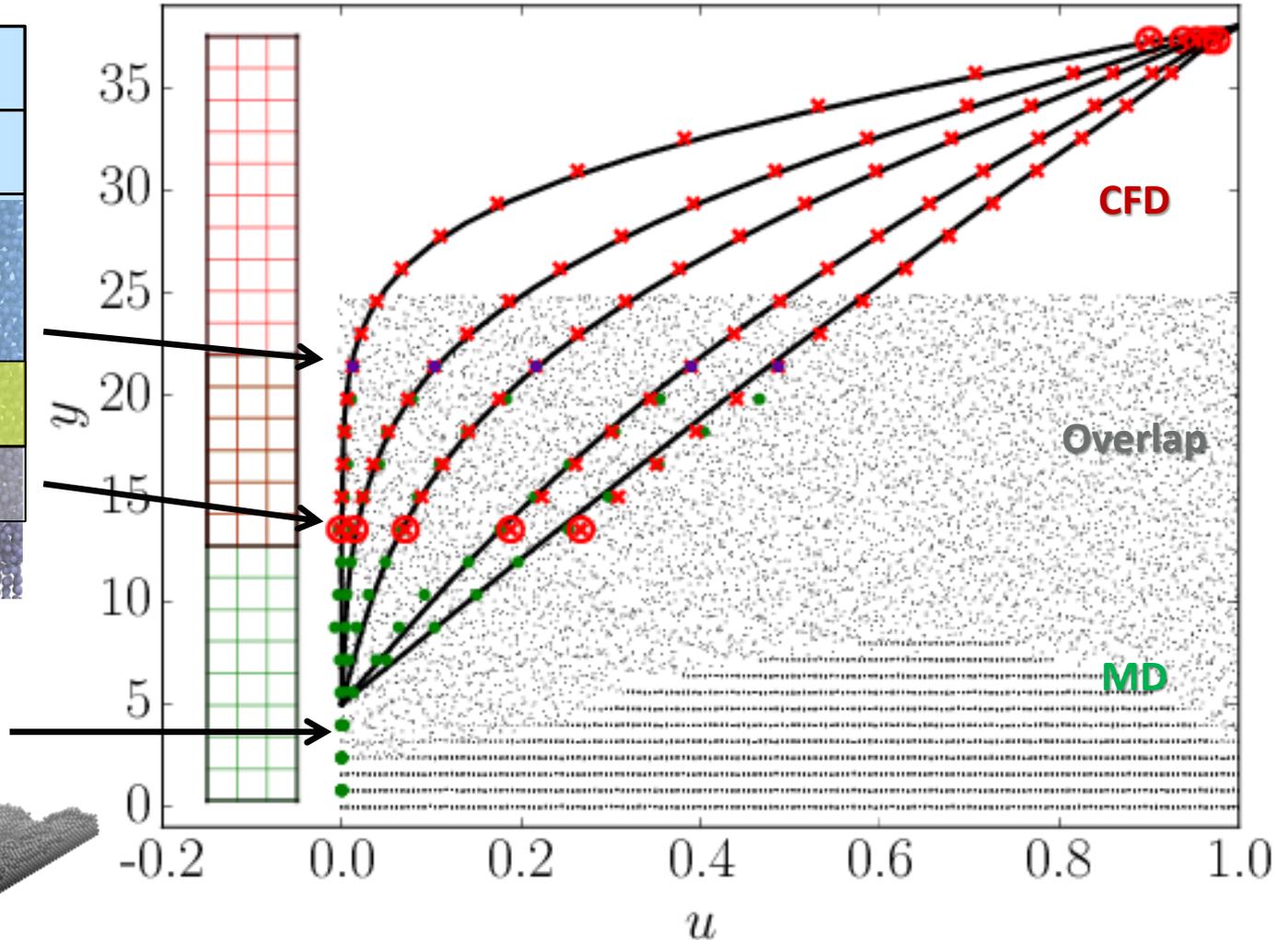
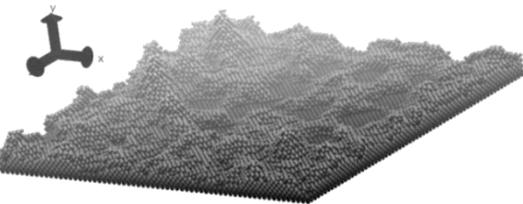




# Coupling Results – Couette Flow

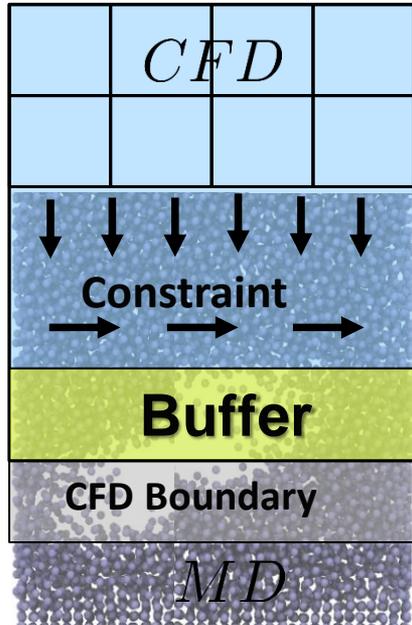


Rough wall shifts  
zero location

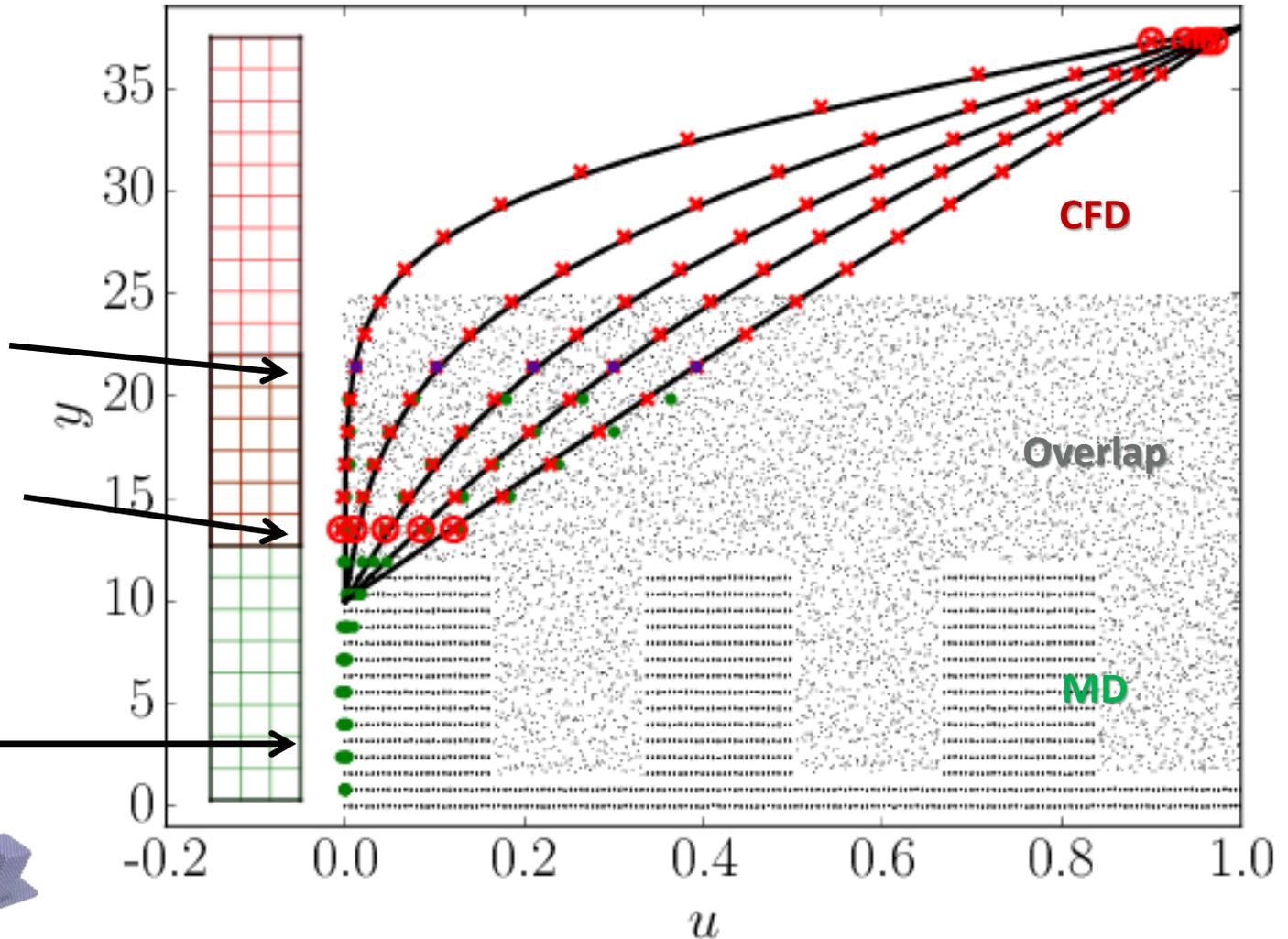
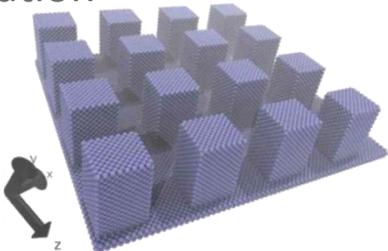




# Coupling Results – Couette Flow

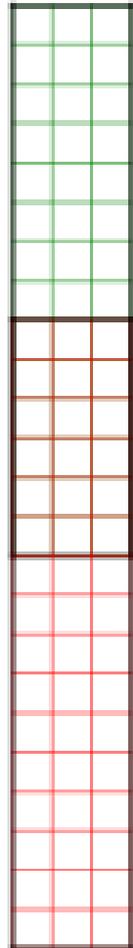


Posts shift zero location





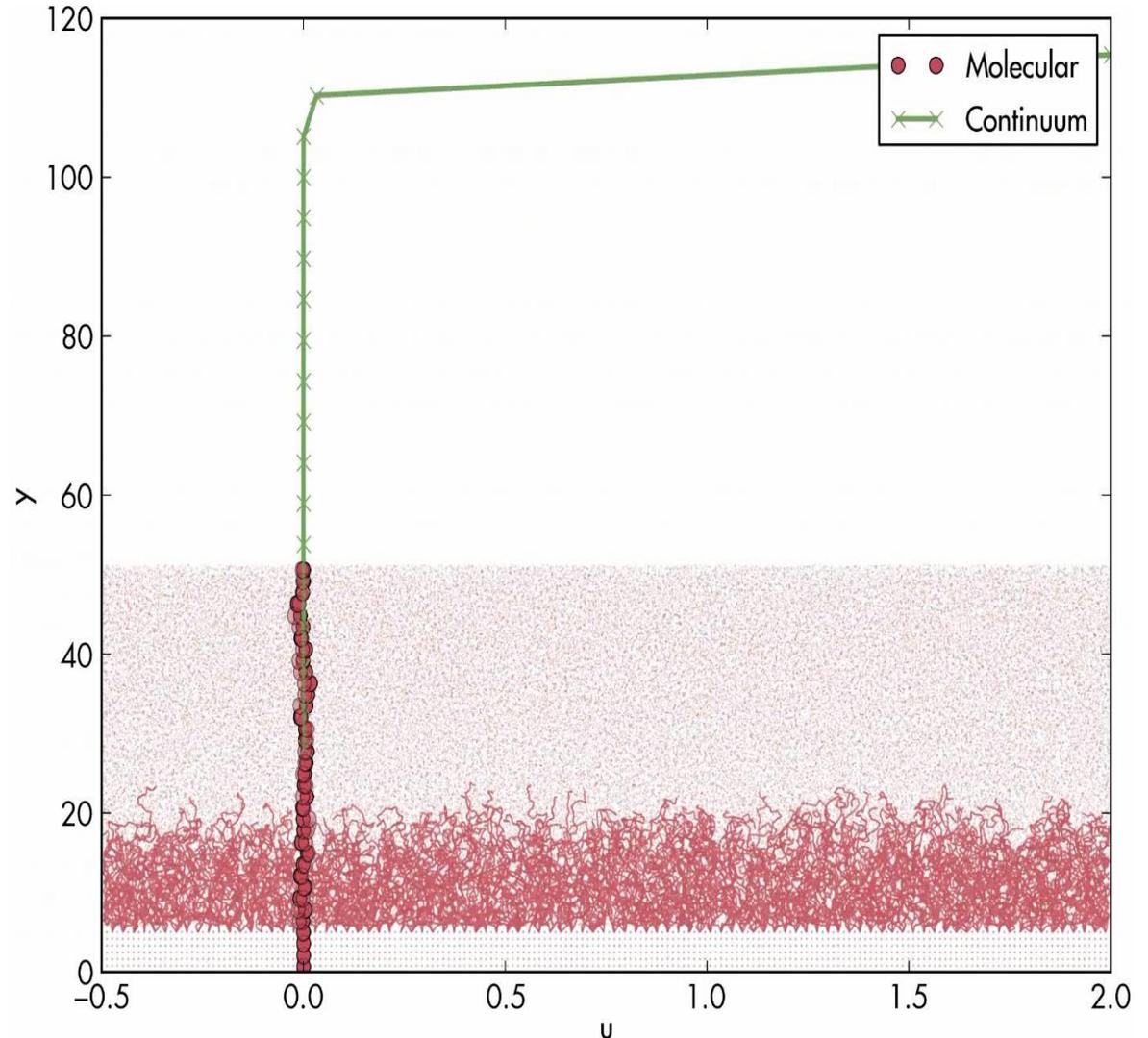
# Coupling Results – Polymer Brushes



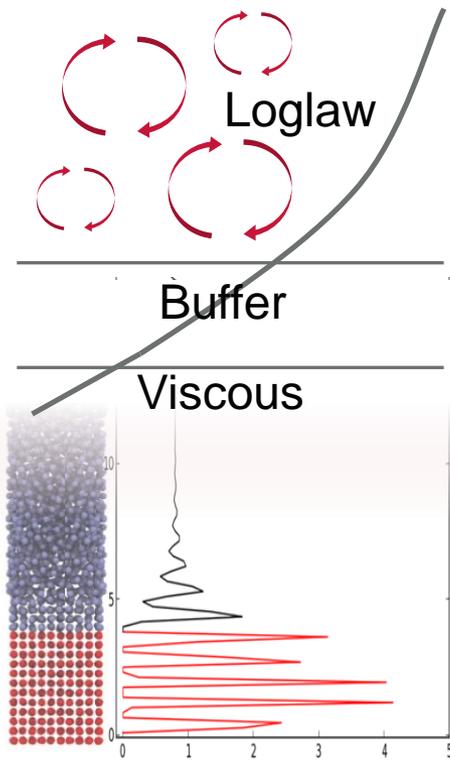
CFD  
Region

Overlap  
Region

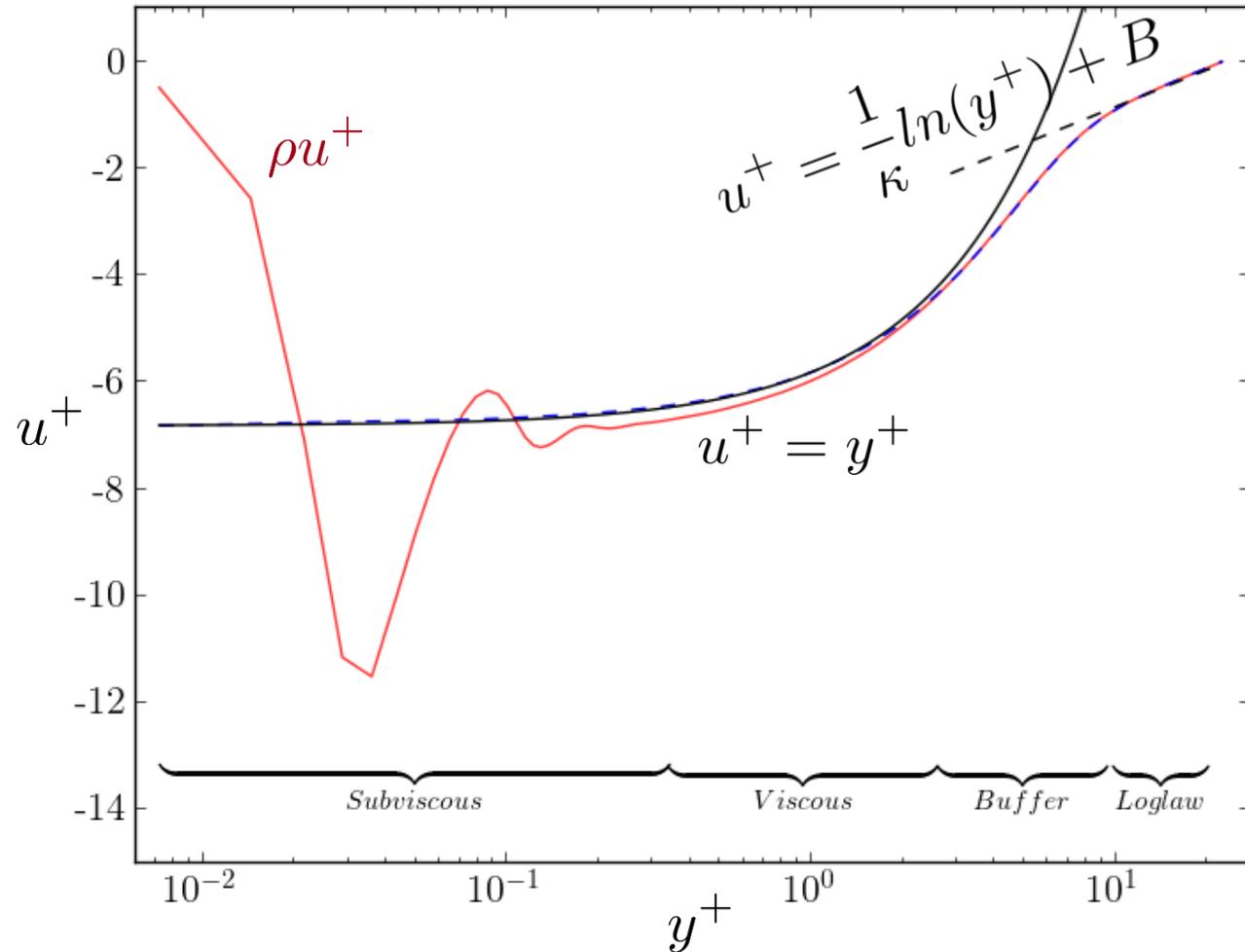
MD  
Region



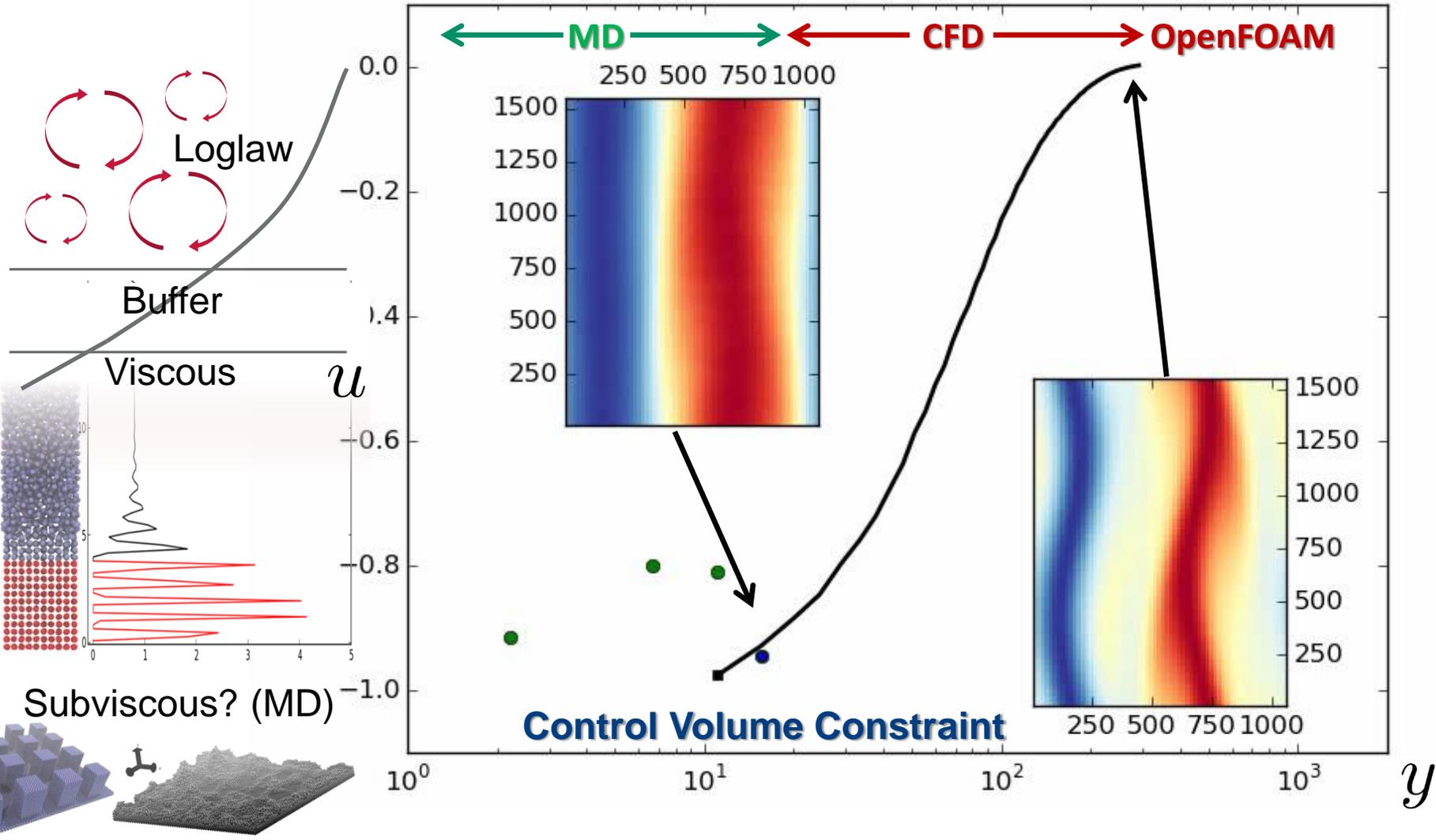
# Coupling Results – Turbulent Couette



Subviscous? (MD)

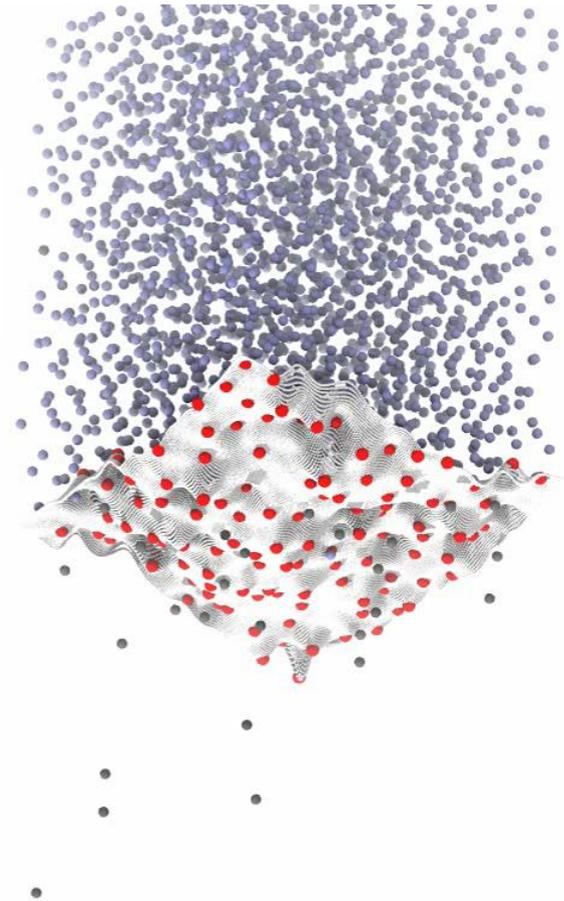
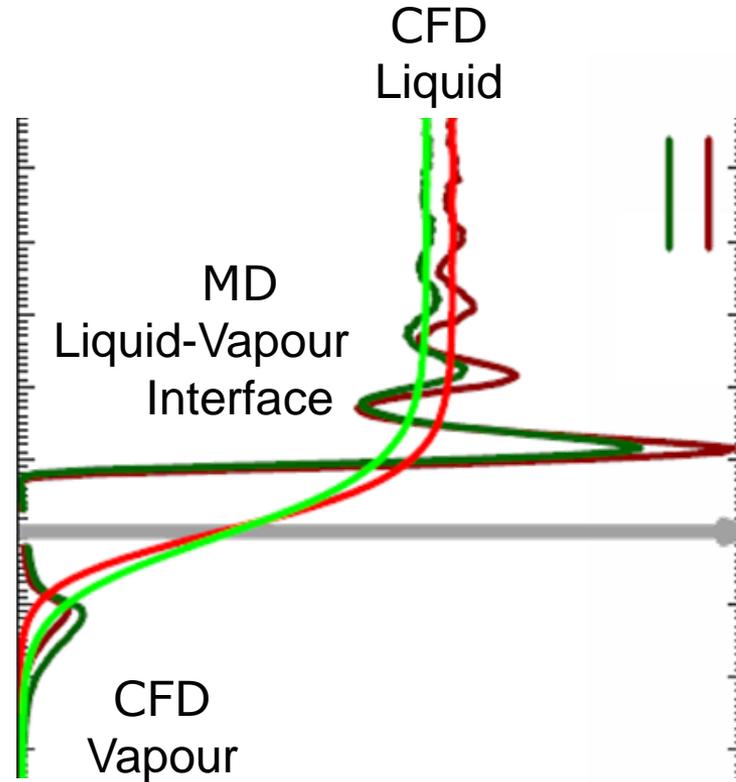
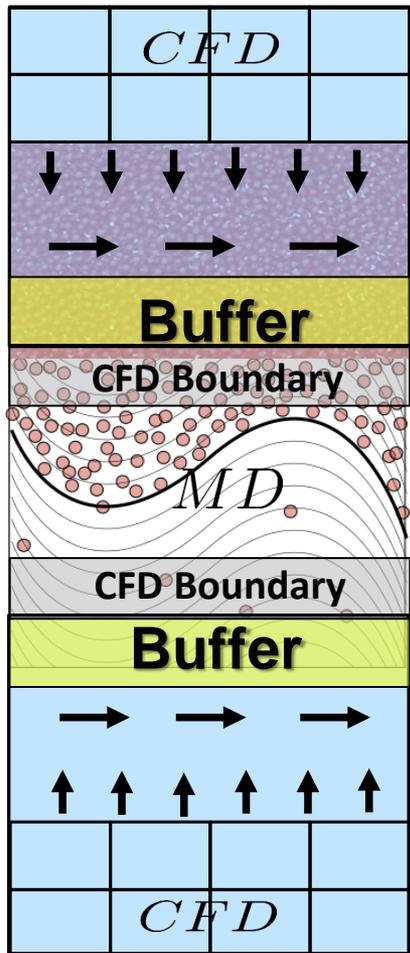


# Coupling Results – Turbulent Couette



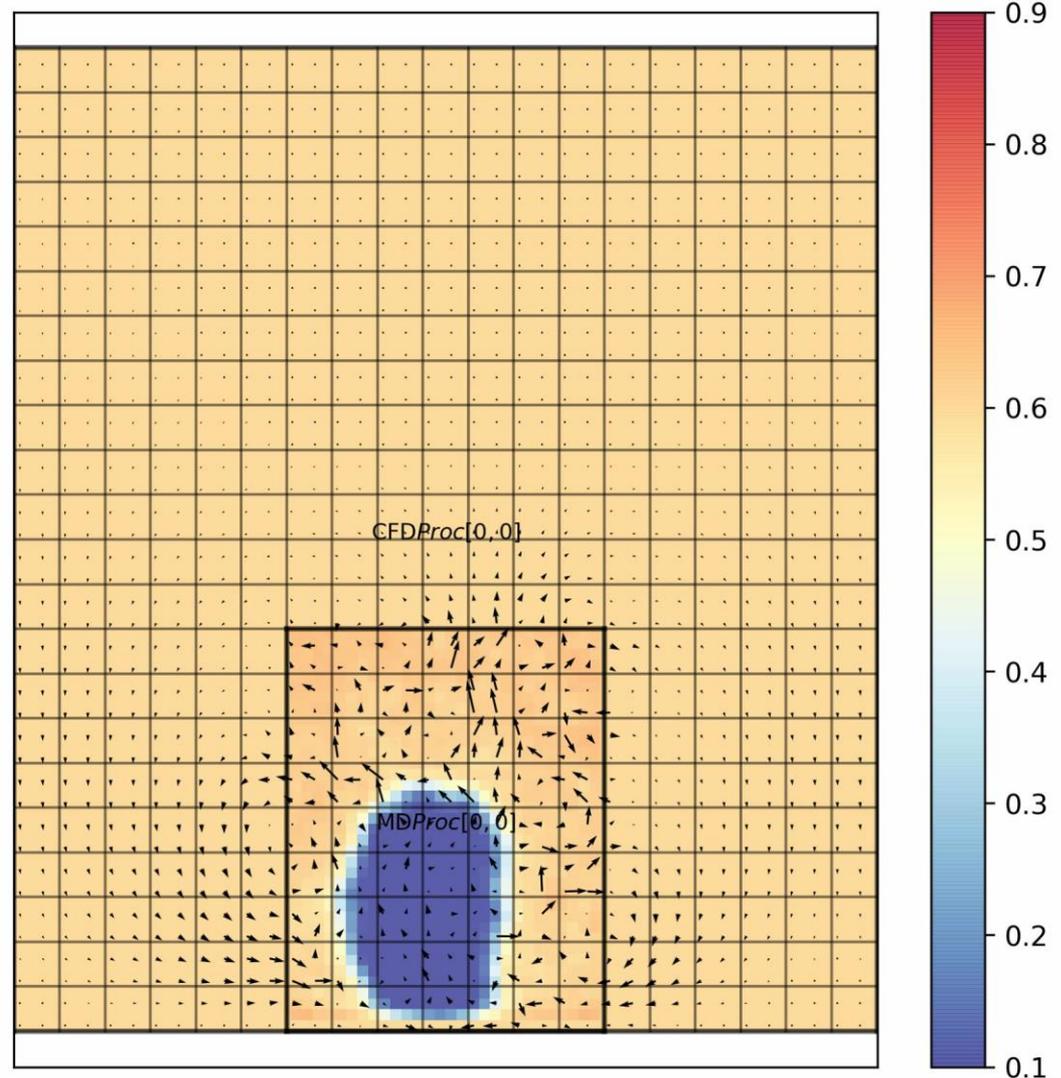


# Coupled Simulation of An Interface



# Coupled Simulation of Boiling

- Bubble nucleation occurs naturally in MD
- Density, velocity and temperature passed as boundary conditions



# Summary

- Introduction to Molecular Dynamics (MD)
  - Solves Newton's law for individual molecules
  - Only empirical assumption is inter-molecular interaction (tuned by quantum mechanics detail)
  - Energy conserved and viscosity, surface tension, etc outputs
- Insights from Molecular Dynamics (MD)
  - Insights into minimal channel turbulent flow
  - Turbulent eddies are viscosity at inter-molecular scale, viscosity can be negative
  - Multi-phase flow, contact line and nucleation modelled
- Coupled Simulation
  - Use MD only where needed as part of a CFD simulation – including near wall, liquid vapour interfaces
  - Allows large simulations to be run cheaply